

Osm2xp report for tile 64/40 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 1 2012 04:43:14

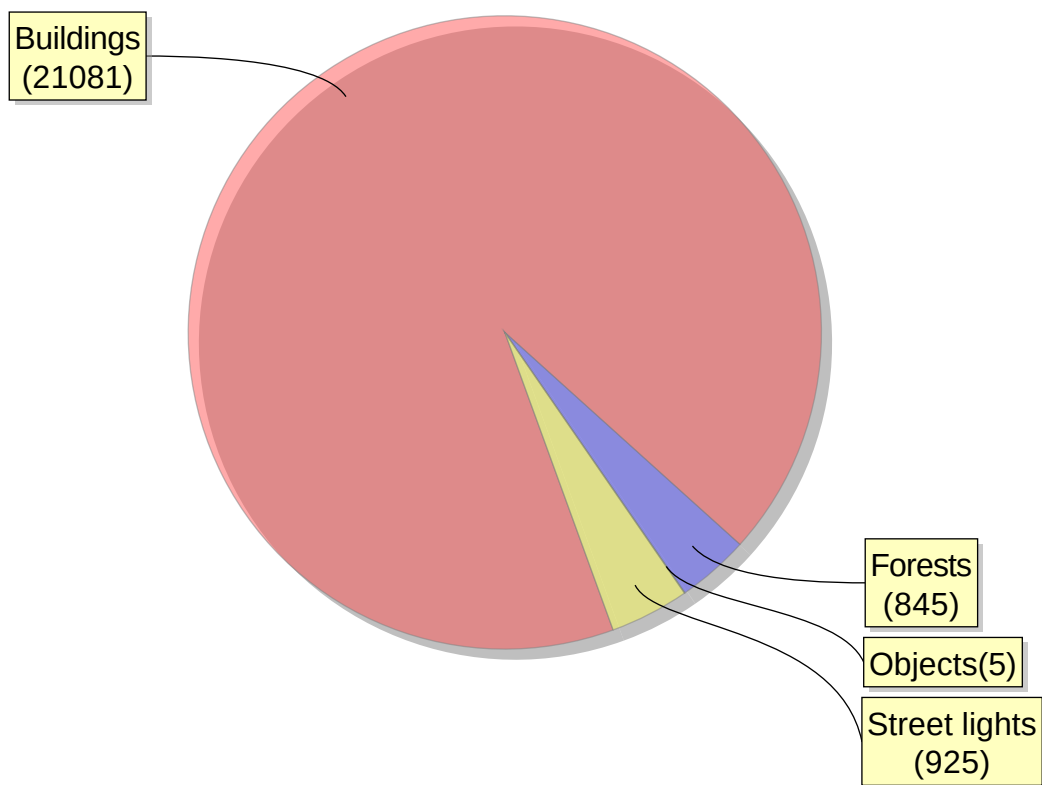
Settings:

Output mode: Xplane 10
Facade set: OSM2XP facades red roofs
Facade L.O.D: 50000
Hard buildings: true
Package facades files: true

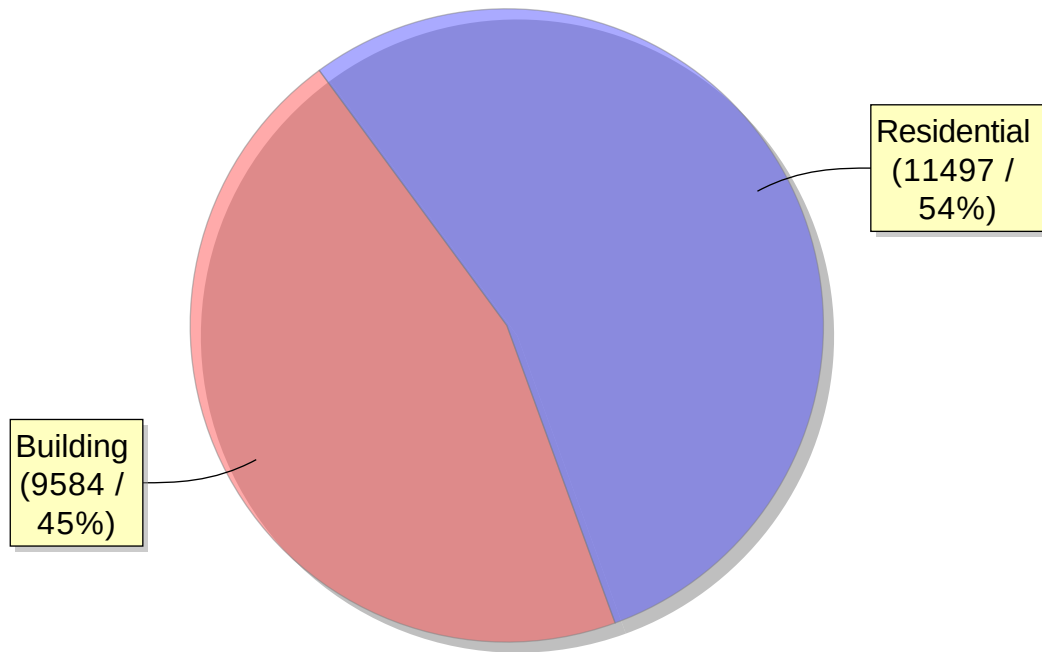
Global stats:

Number of generated buildings: 21081
Number of generated forests: 845
Number of generated objects: 5
Number of generated streetLights: 925

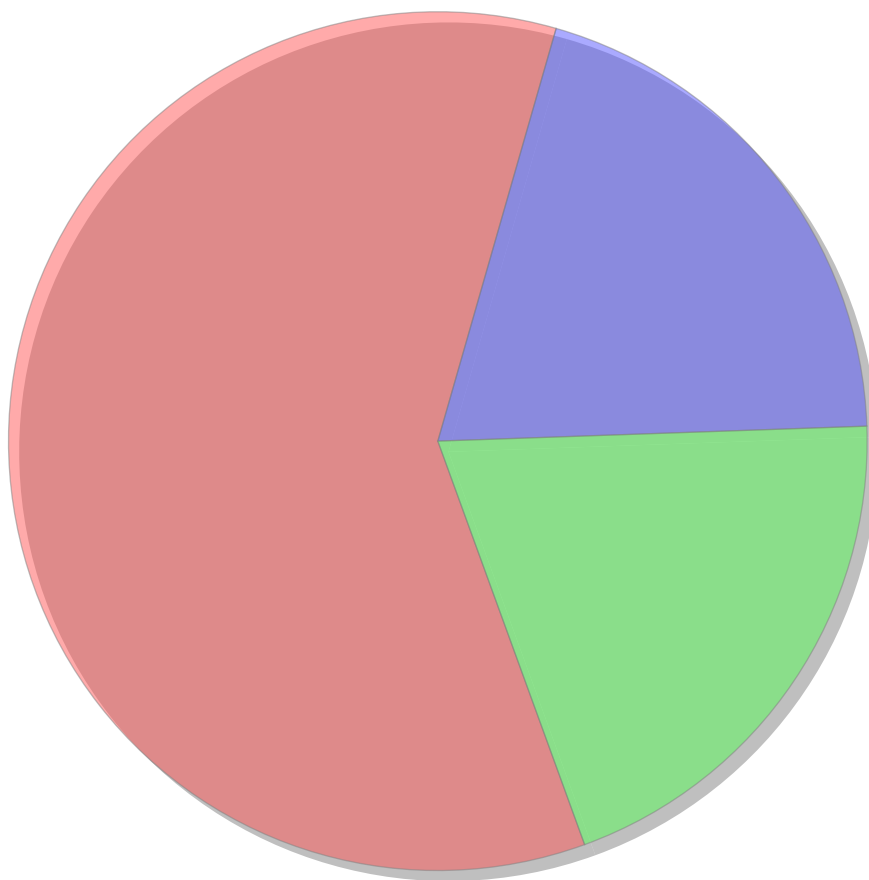
Generated items



Buildings/houses repartition

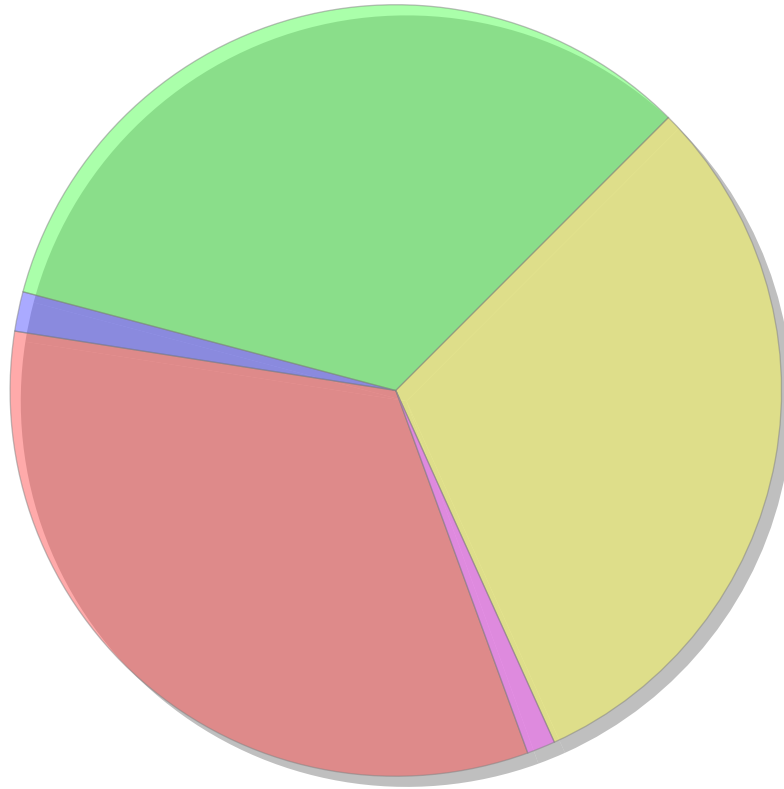


Objects files



- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (3 / 60%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (1 / 20%)
- opensceneryx/objects/buildings/industrial/cranes/1.obj (1 / 20%)

Forests files



- opensceneryx/forests/trees/europe/continental/conifer.for (279 / 33%)
- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (14 / 1%)
- opensceneryx/forests/trees/europe/continental/mixed.for (282 / 33%)
- opensceneryx/forests/trees/europe/continental/broad_leaf.for (260 / 30%)
- opensceneryx/forests/trees/europe/continental/heathland.for (10 / 1%)