

Osm2xp report for tile 62/50 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 30 2012 10:33:40

Settings:

Output mode: Xplane 10

Facade set: OSM2XP facades red roofs

Facade L.O.D: 50000

Hard buildings: true

Package facades files: true

Global stats:

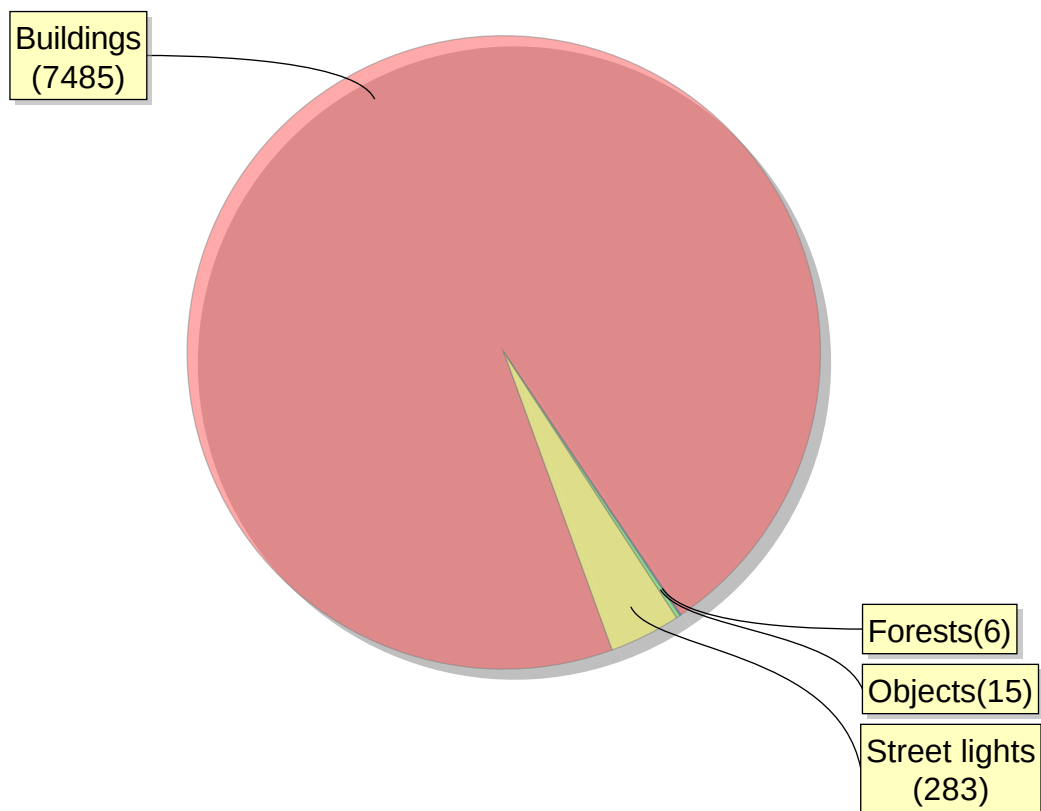
Number of generated buildings: 7485

Number of generated forests: 6

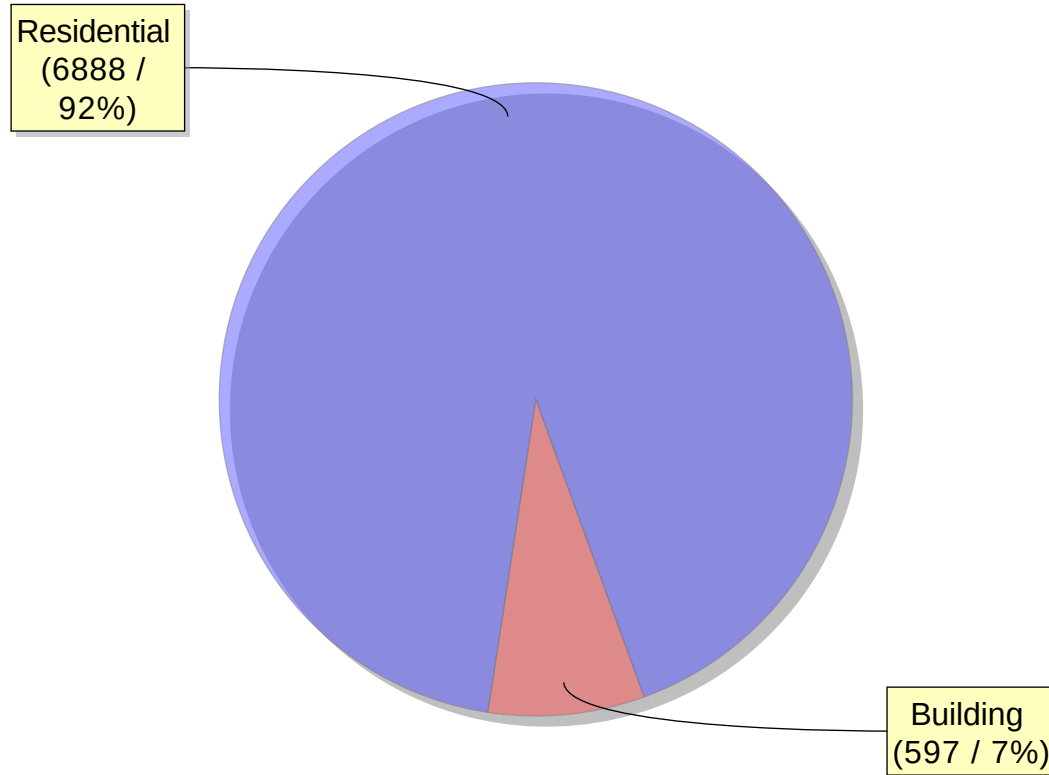
Number of generated objects: 15

Number of generated streetLights: 283

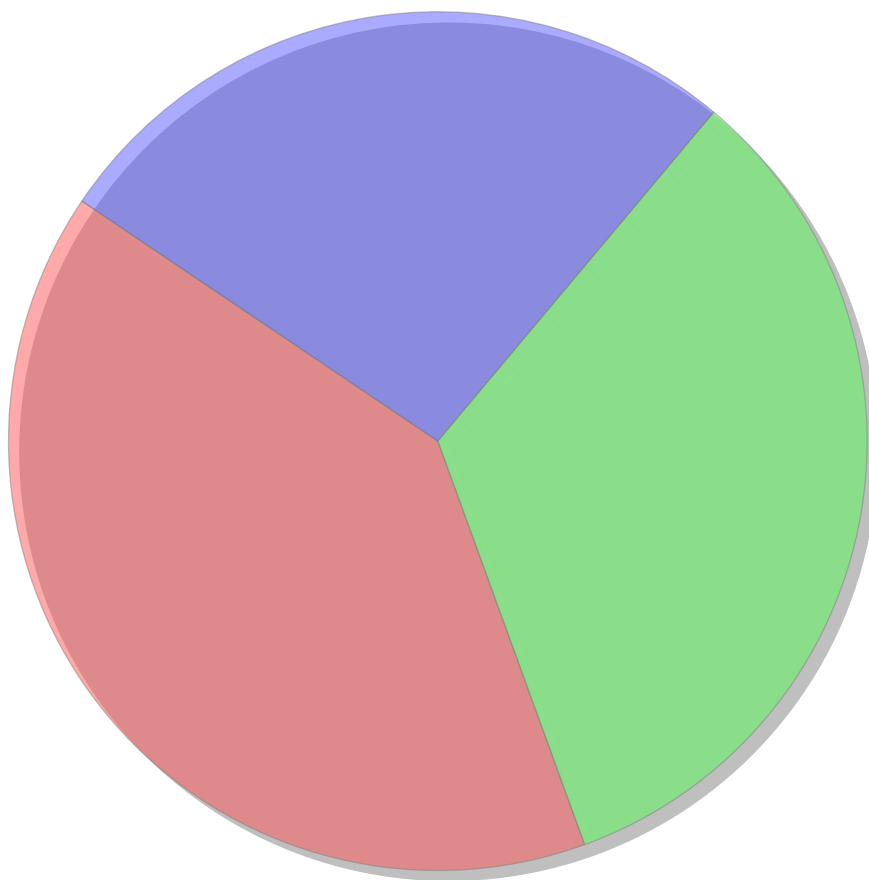
Generated items



Buildings/houses repartition

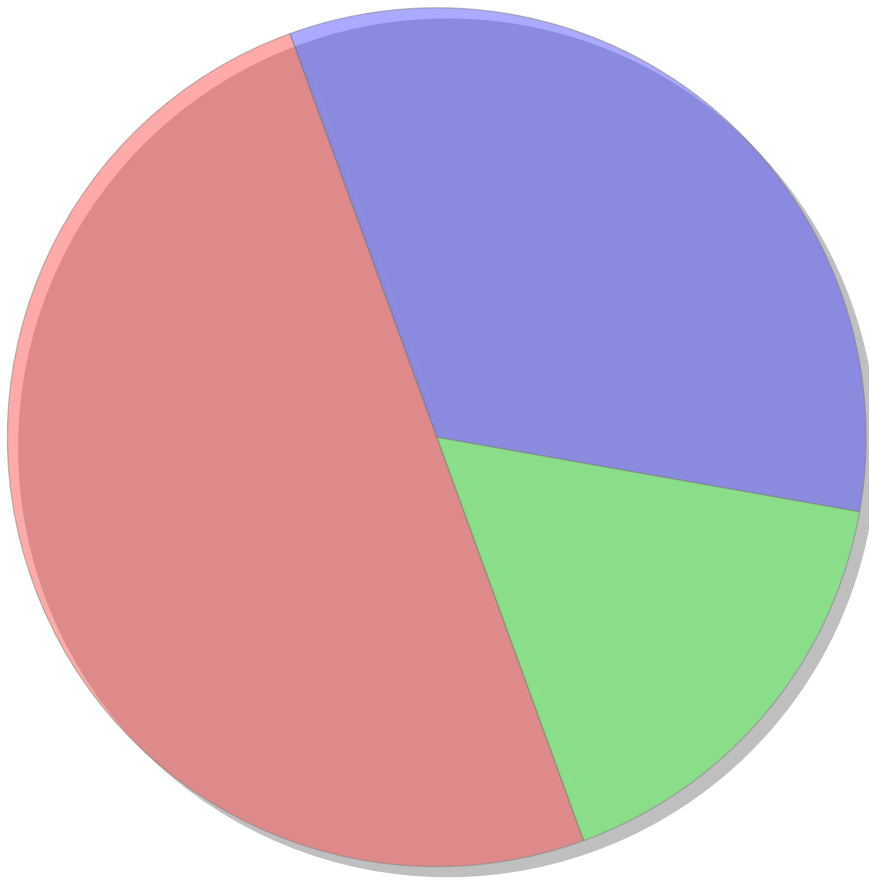


Objects files



- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (6 / 40%)
- opensceneryx/objects/buildings/industrial/cranes/1.obj (4 / 26%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (5 / 33%)

Forests files



- opensceneryx/forests/trees/europe/continental/conifer.for (3 / 50%)
- opensceneryx/forests/trees/europe/continental/broad_leaf.for (2 / 33%)
- opensceneryx/forests/trees/europe/continental/heathland.for (1 / 16%)