

Osm2xp report for tile 62/34 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 30 2012 08:07:00

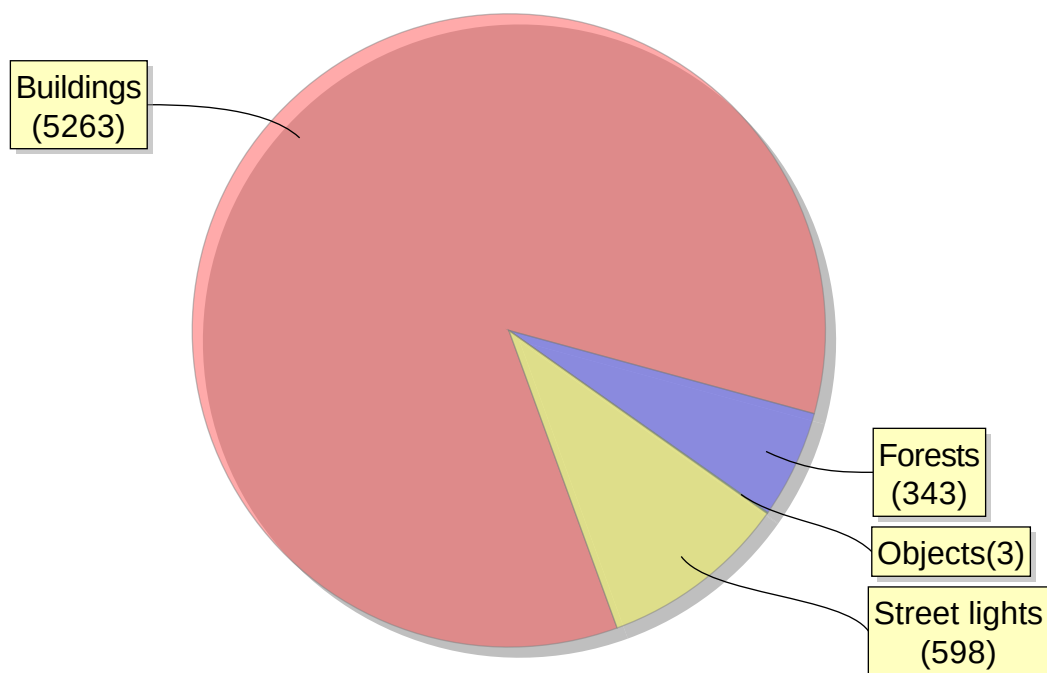
Settings:

Output mode: Xplane 10
Facade set: OSM2XP facades red roofs
Facade L.O.D: 50000
Hard buildings: true
Package facades files: true

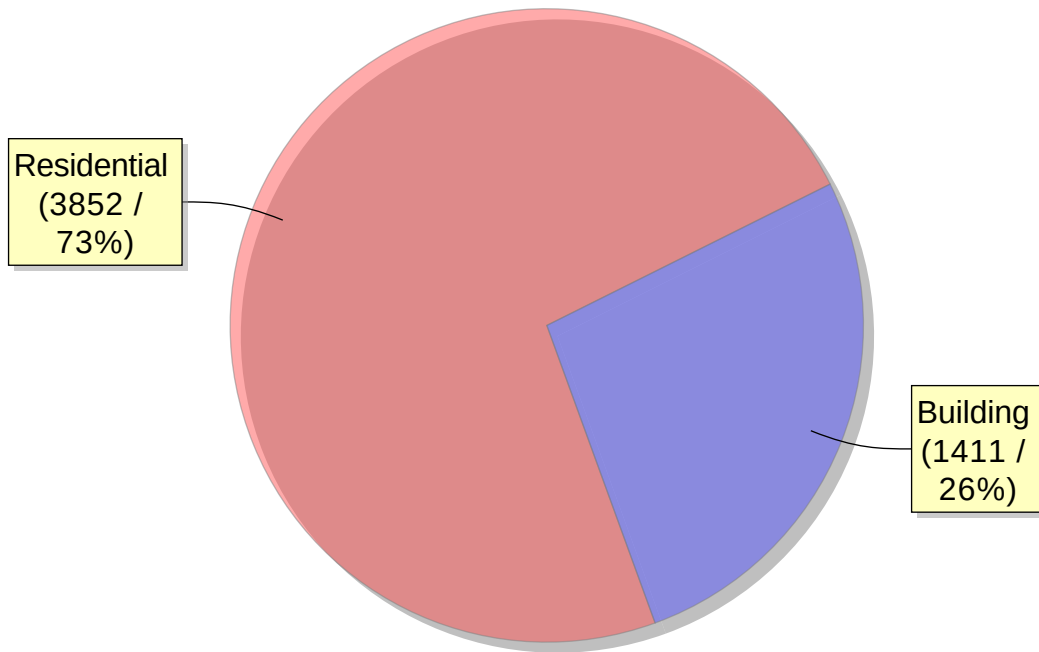
Global stats:

Number of generated buildings: 5263
Number of generated forests: 343
Number of generated objects: 3
Number of generated streetLights: 598

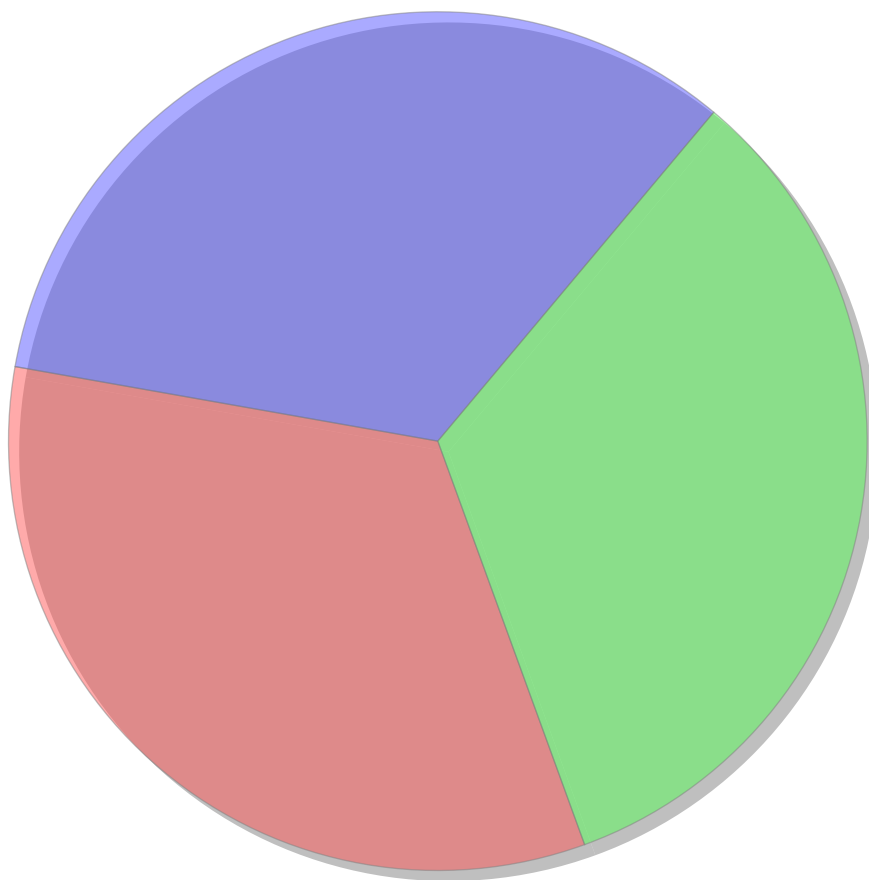
Generated items



Buildings/houses repartition

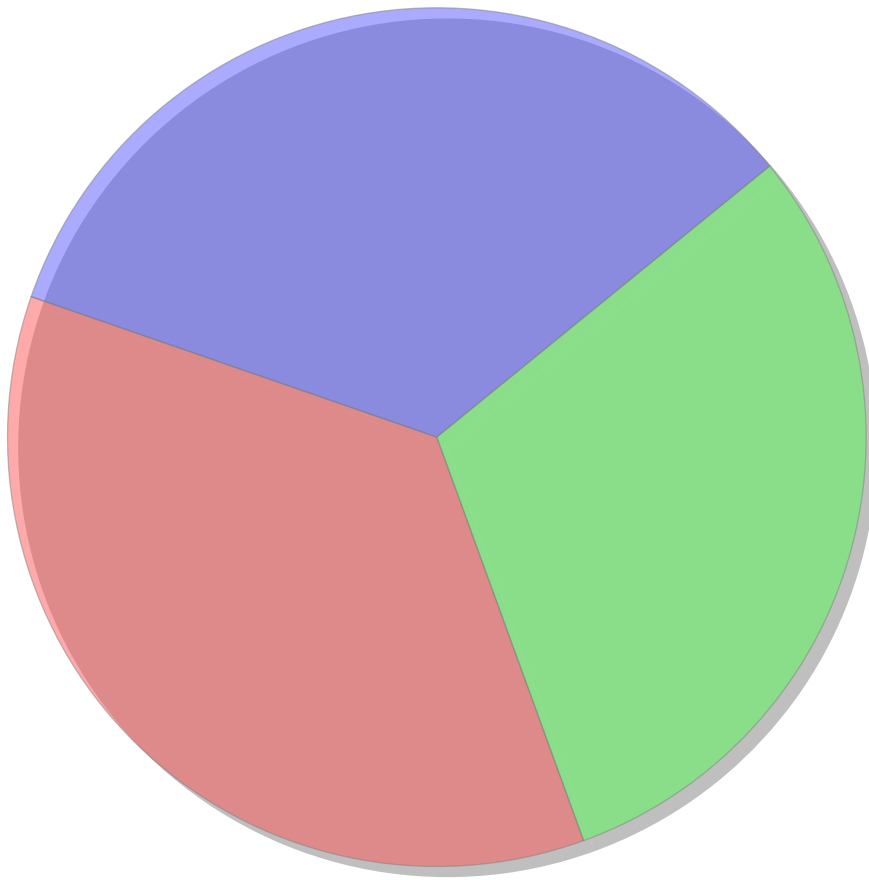


Objects files



- opensceneryx/objects/buildings/marine/lighthouses/1.obj (1 / 33%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (1 / 33%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (1 / 33%)

Forests files



- opensceneryx/forests/trees/europe/continental/broad_leaf.for (123 / 35%)
- opensceneryx/forests/trees/europe/continental/mixed.for (116 / 33%)
- opensceneryx/forests/trees/europe/continental/conifer.for (104 / 30%)