

Osm2xp report for tile 61/34 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 3 2012 06:36:47

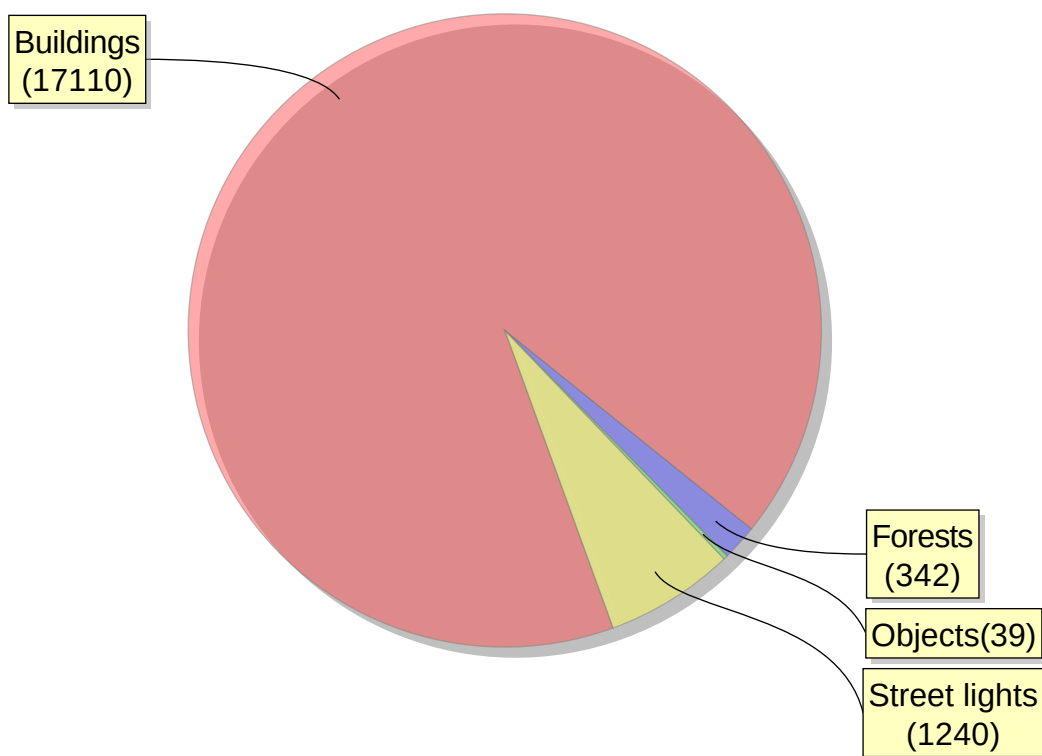
Settings:

Output mode: Xplane 10
Facade set: OSM2XP facades red roofs
Facade L.O.D: 50000
Hard buildings: true
Package facades files: true

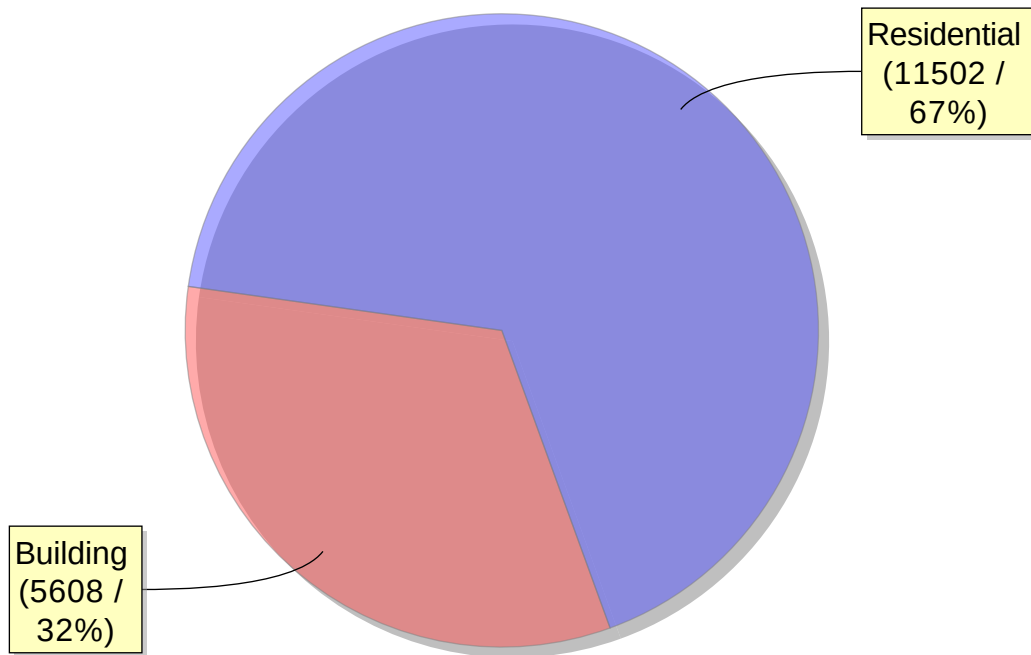
Global stats:

Number of generated buildings: 17110
Number of generated forests: 342
Number of generated objects: 39
Number of generated streetLights: 1240

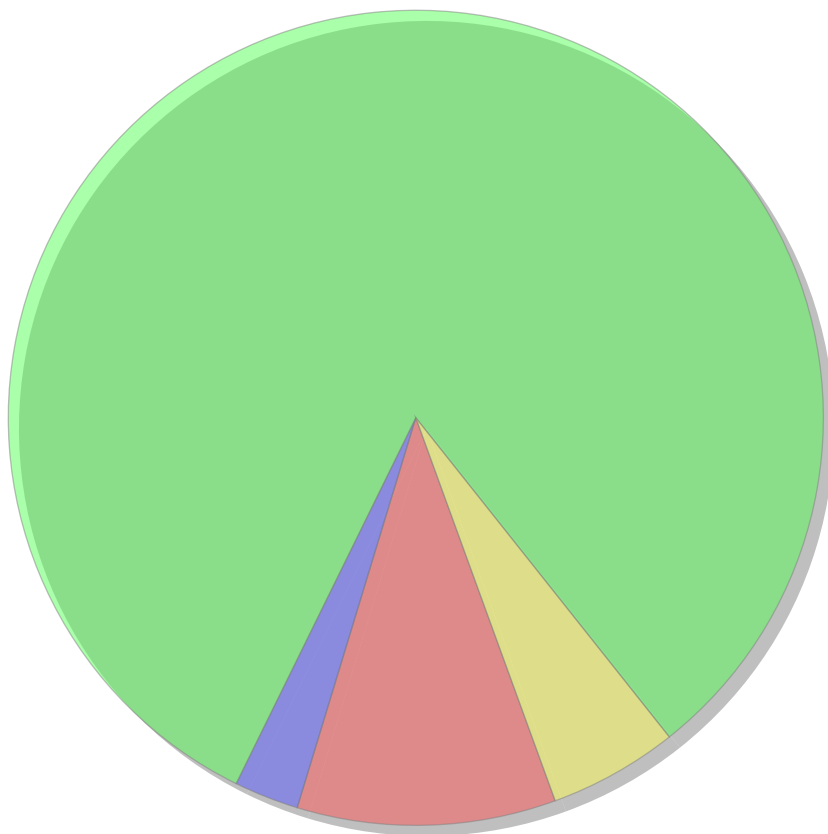
Generated items



Buildings/houses repartition

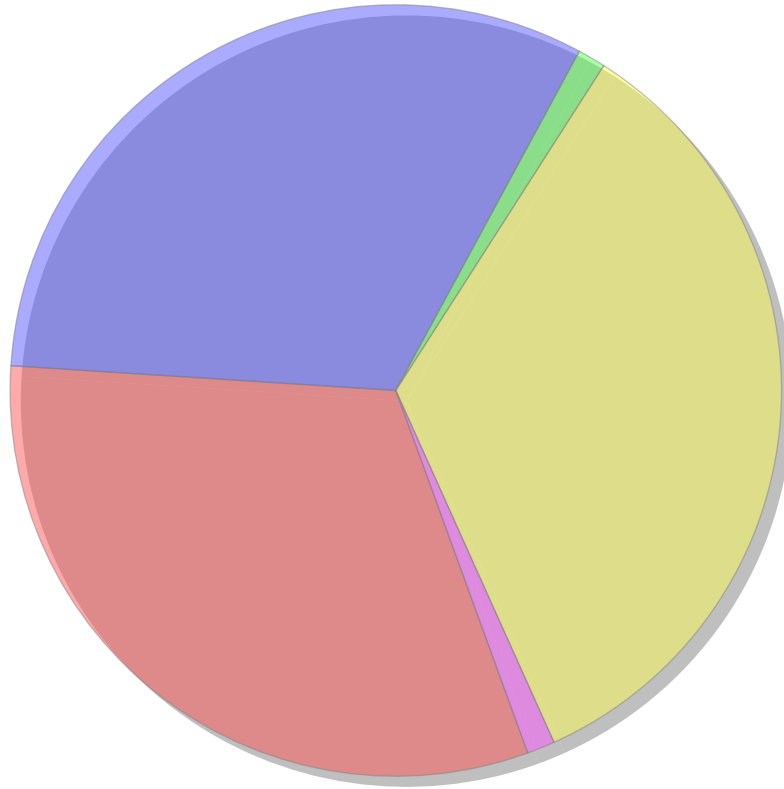


Objects files



- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (4 / 10%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (1 / 2%)
- opensceneryx/objects/buildings/industrial/cranes/1.obj (32 / 82%)
- opensceneryx/objects/buildings/marine/lighthouses/1.obj (2 / 5%)

Forests files



- opensceneryx/forests/trees/europe/continental/mixed.for (108 / 31%)
- opensceneryx/forests/trees/europe/continental/conifer.for (109 / 31%)
- opensceneryx/forests/trees/europe/continental/heathland.for (4 / 1%)
- opensceneryx/forests/trees/europe/continental/broad_leaf.for (117 / 34%)
- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (4 / 1%)