

Osm2xp report for tile 60/32 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 3 2012 03:22:13

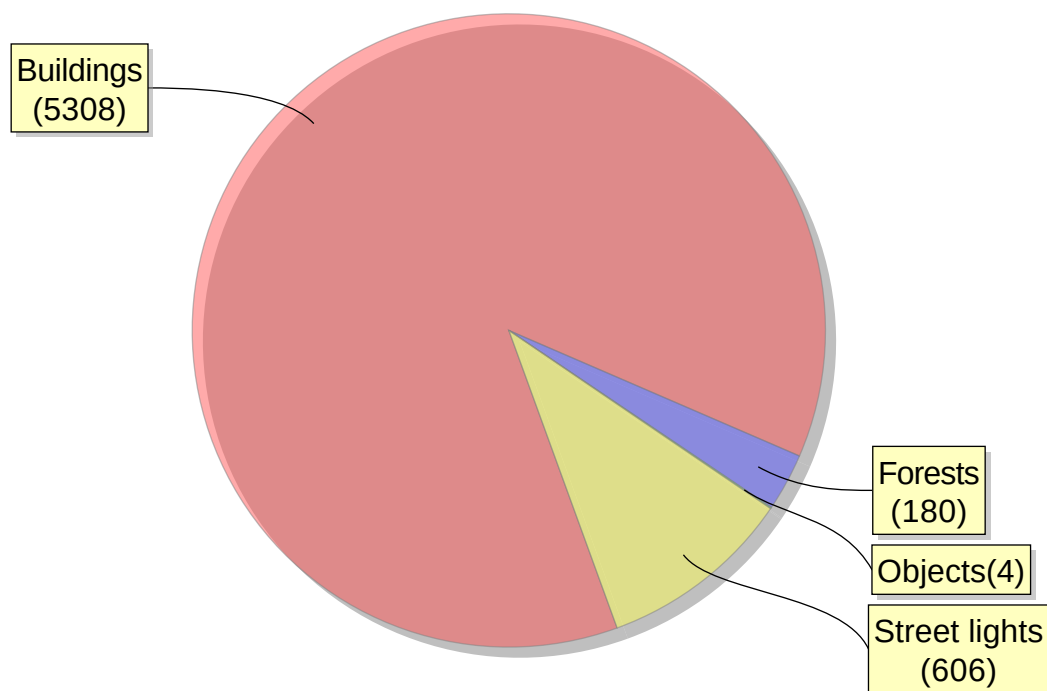
Settings:

Output mode: Xplane 10
Facade set: OSM2XP facades red roofs
Facade L.O.D: 50000
Hard buildings: true
Package facades files: true

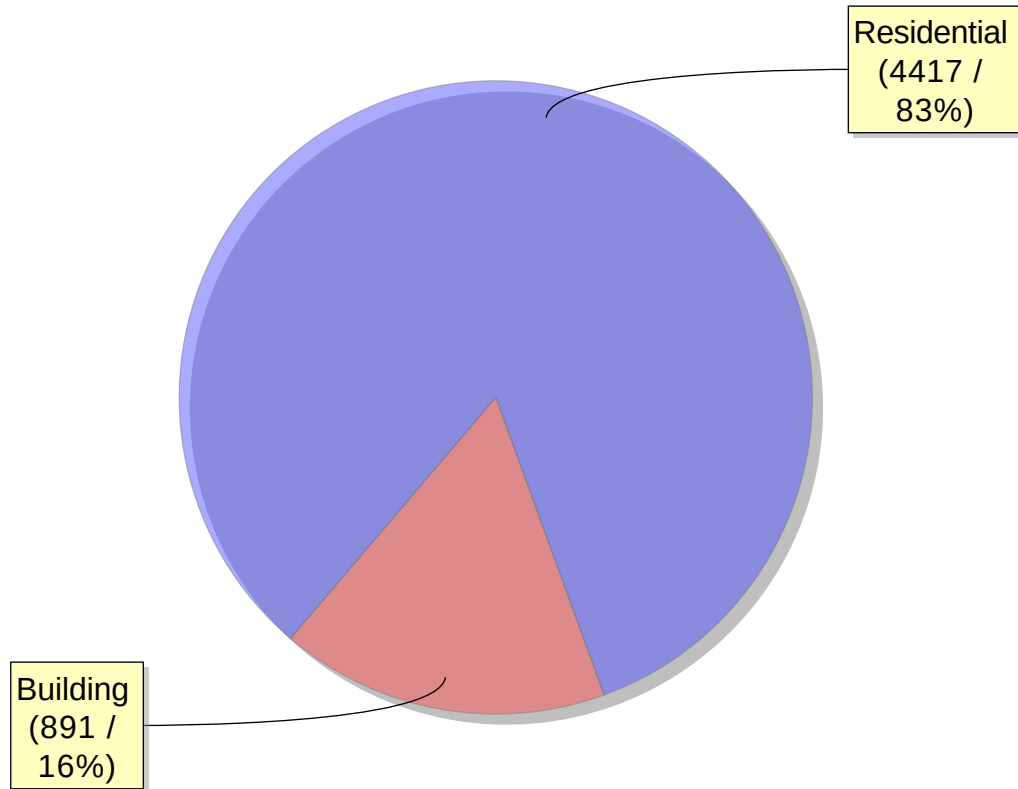
Global stats:

Number of generated buildings: 5308
Number of generated forests: 180
Number of generated objects: 4
Number of generated streetLights: 606

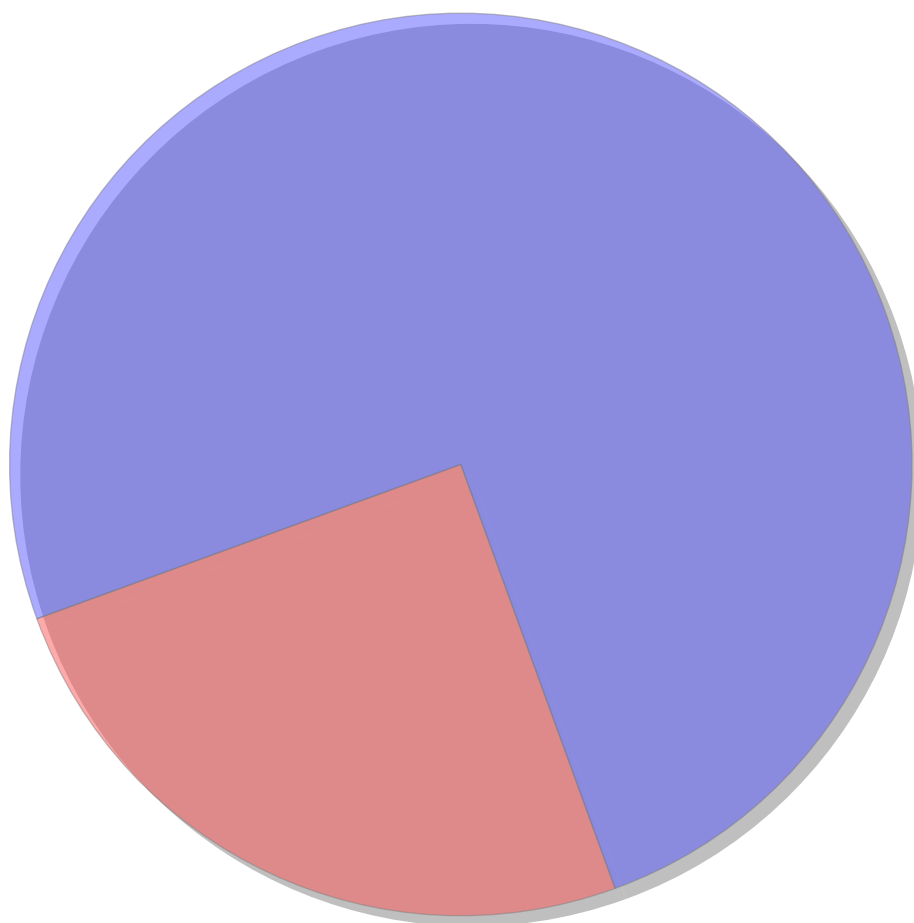
Generated items



Buildings/houses repartition

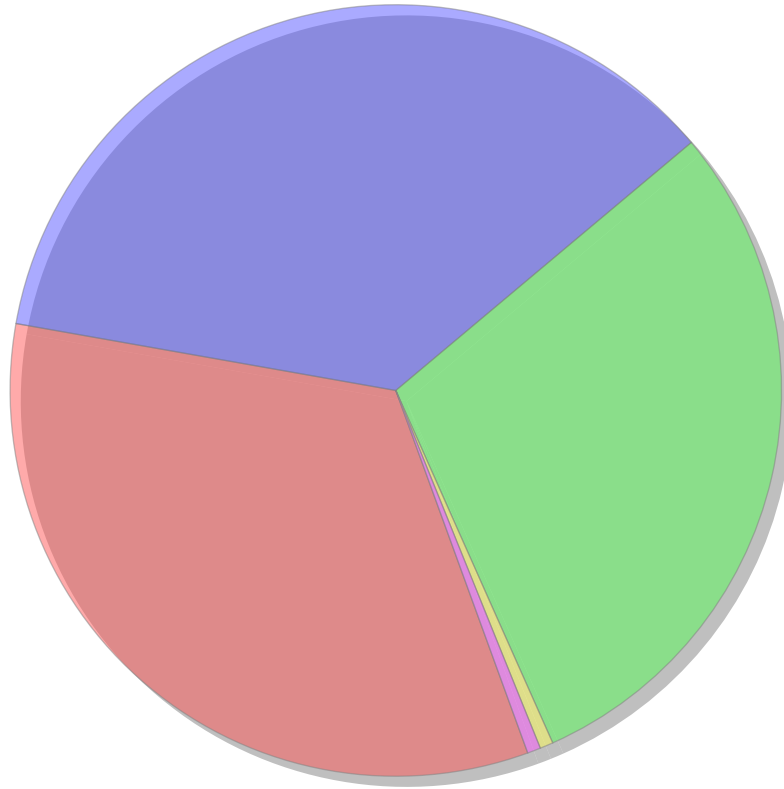


Objects files



- opesceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (1 / 25%)
- opesceneryx/objects/buildings/marine/lighthouses/1.obj (3 / 75%)

Forests files



- opensceneryx/forests/trees/europe/continental/conifer.for (60 / 33%)
- opensceneryx/forests/trees/europe/continental/mixed.for (65 / 36%)
- opensceneryx/forests/trees/europe/continental/broad_leaf.for (53 / 29%)
- opensceneryx/forests/trees/europe/continental/heathland.for (1 / 0%)
- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (1 / 0%)