

Osm2xp report for tile 60/30 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 3 2012 02:55:37

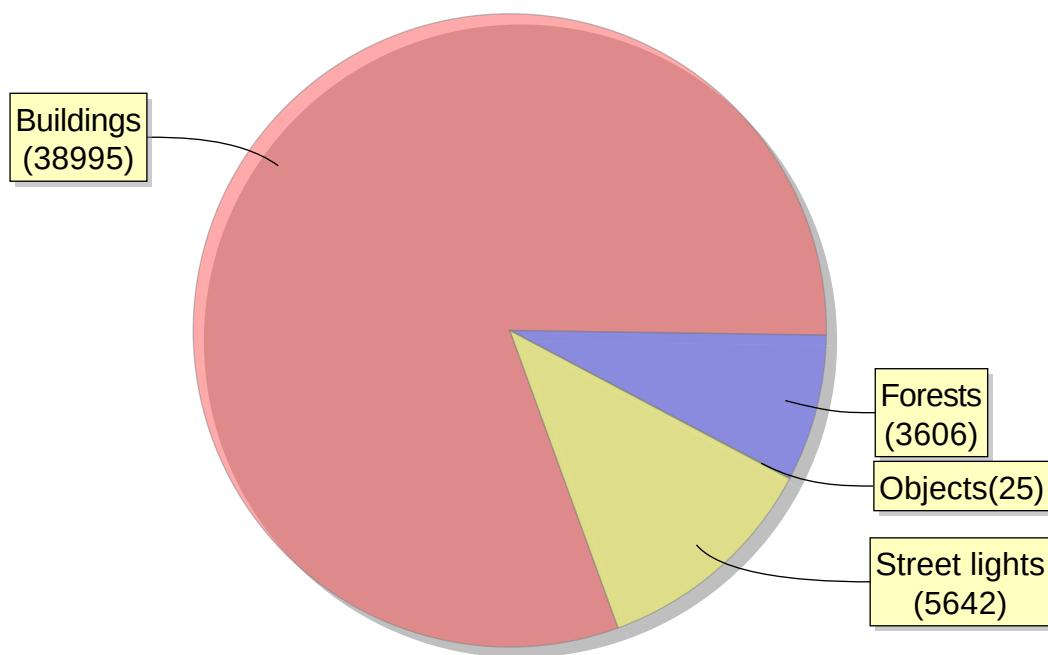
Settings:

Output mode: Xplane 10
Facade set: OSM2XP facades red roofs
Facade L.O.D: 50000
Hard buildings: true
Package facades files: true

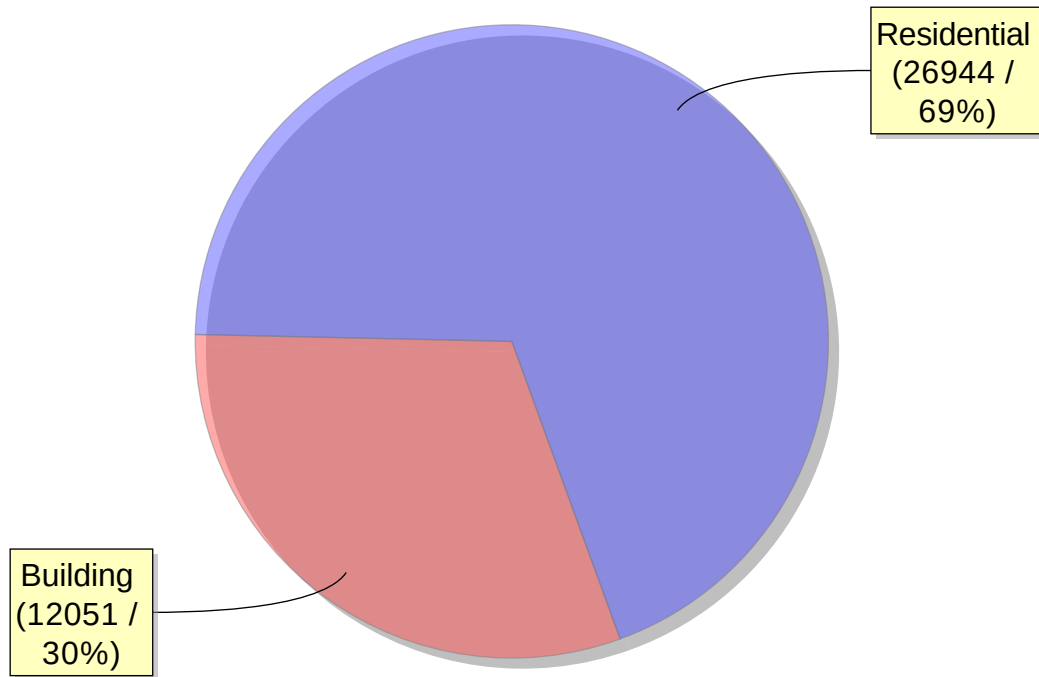
Global stats:

Number of generated buildings: 38995
Number of generated forests: 3606
Number of generated objects: 25
Number of generated streetLights: 5642

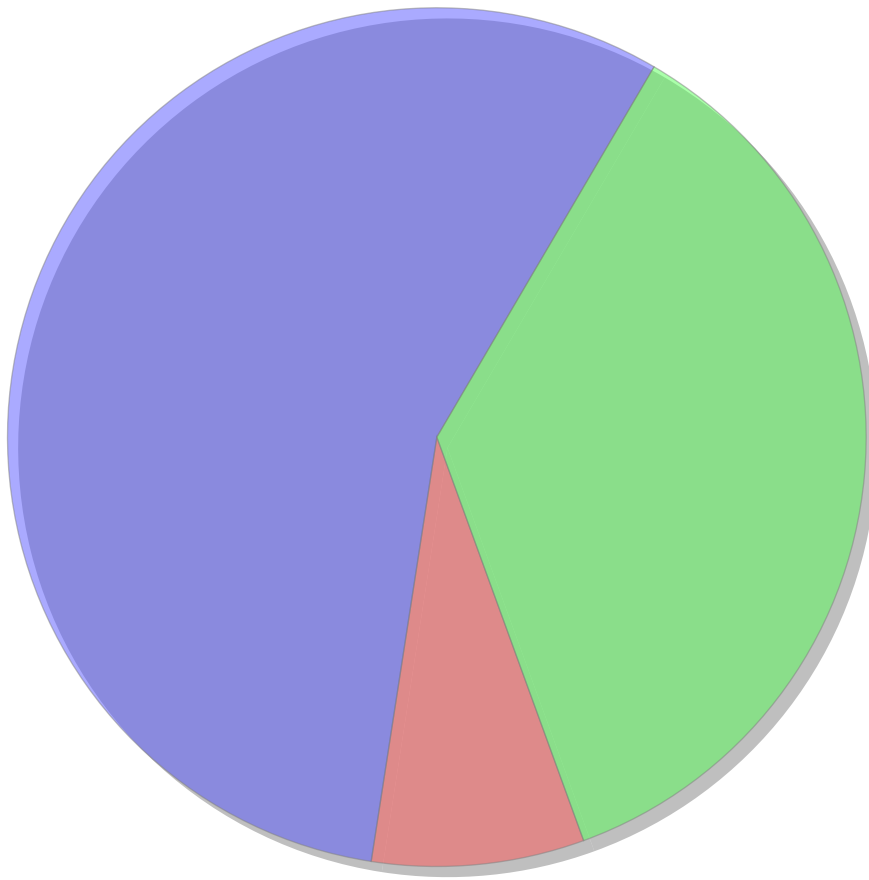
Generated items



Buildings/houses repartition

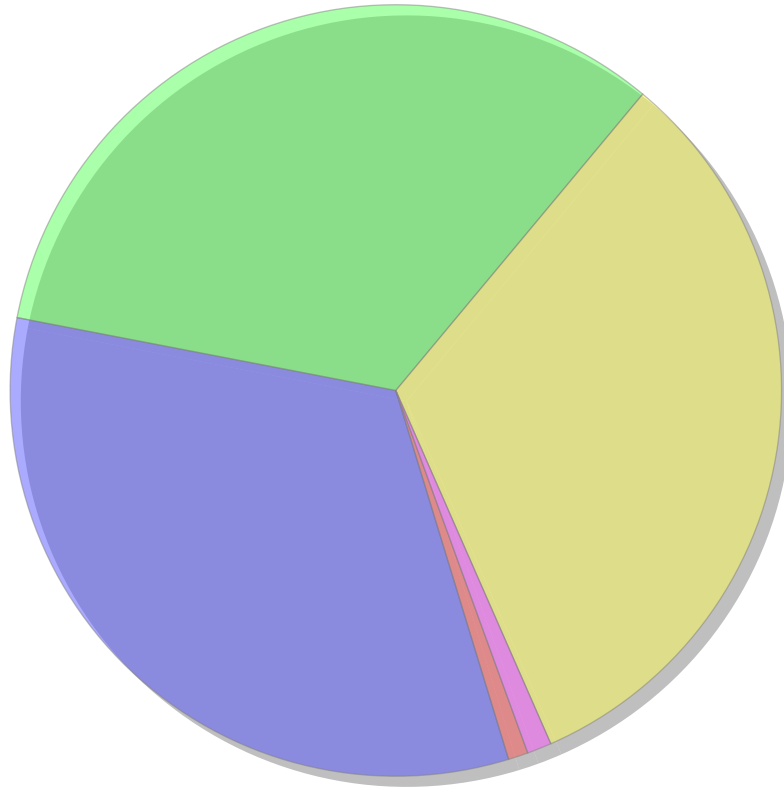


Objects files



- opensceneryx/objects/buildings/marine/lighthouses/1.obj (2 / 8%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (14 / 56%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (9 / 36%)

Forests files



- opensceneryx/forests/trees/europe/continental/heathland.for (30 / 0%)
- opensceneryx/forests/trees/europe/continental/mixed.for (1181 / 32%)
- opensceneryx/forests/trees/europe/continental/conifer.for (1191 / 33%)
- opensceneryx/forests/trees/europe/continental/broad_leaf.for (1167 / 32%)
- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (37 / 1%)