

Osm2xp report for tile 60/29 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 30 2012 10:22:51

Settings:

Output mode: Xplane 10

Facade set: OSM2XP facades red roofs

Facade L.O.D: 50000

Hard buildings: true

Package facades files: true

Global stats:

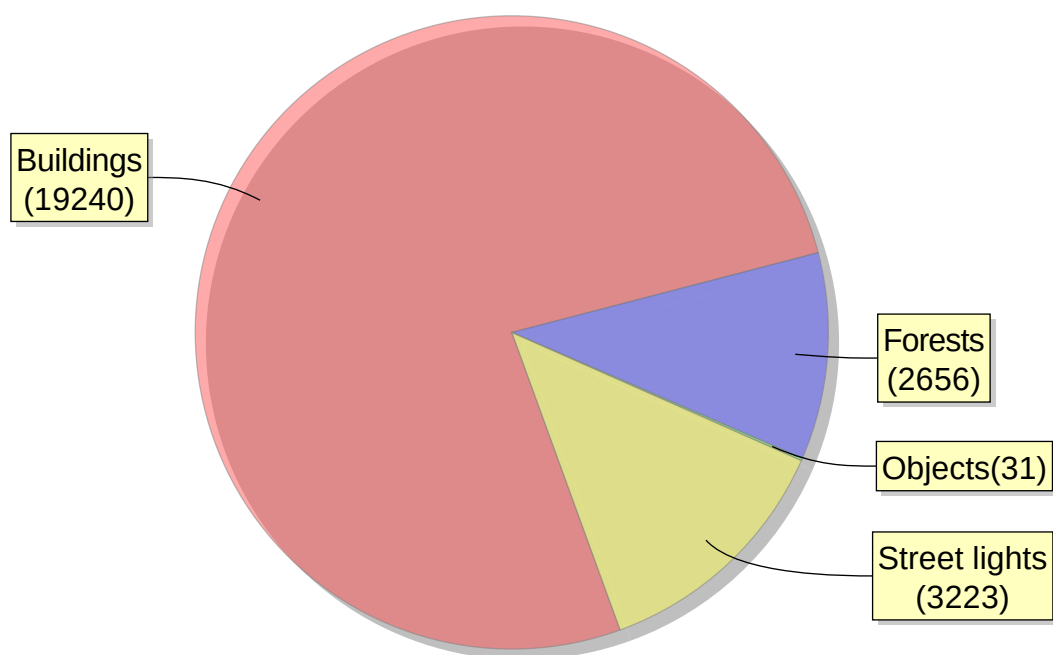
Number of generated buildings: 19240

Number of generated forests: 2656

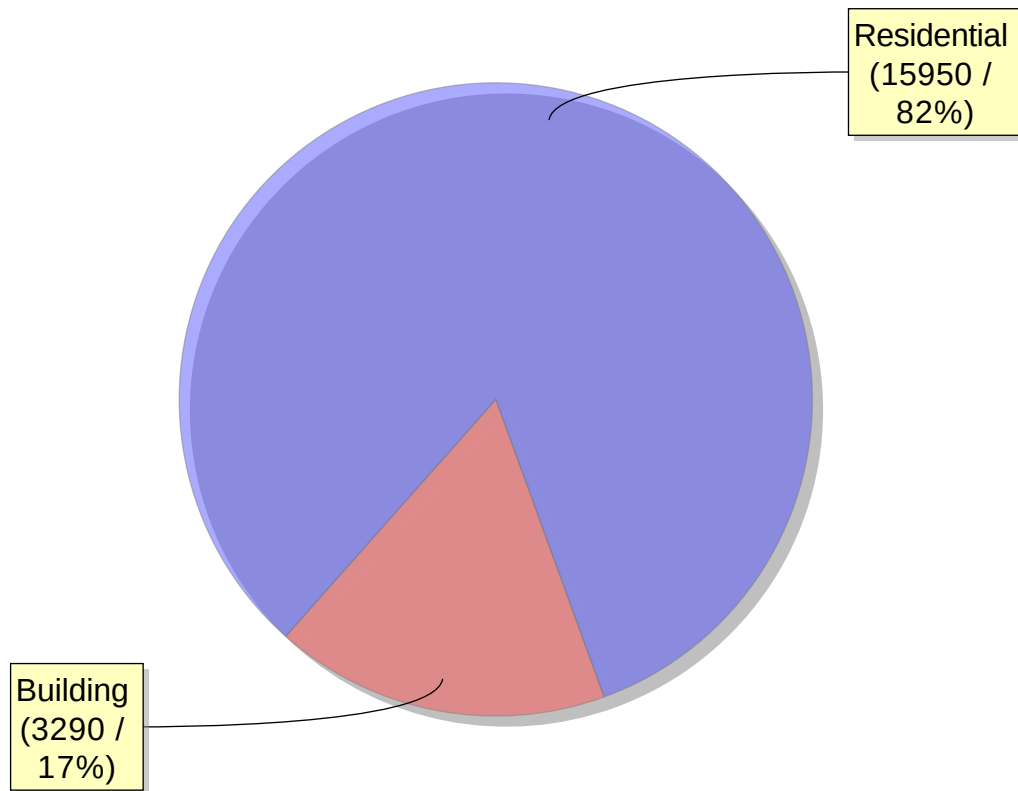
Number of generated objects: 31

Number of generated streetLights: 3223

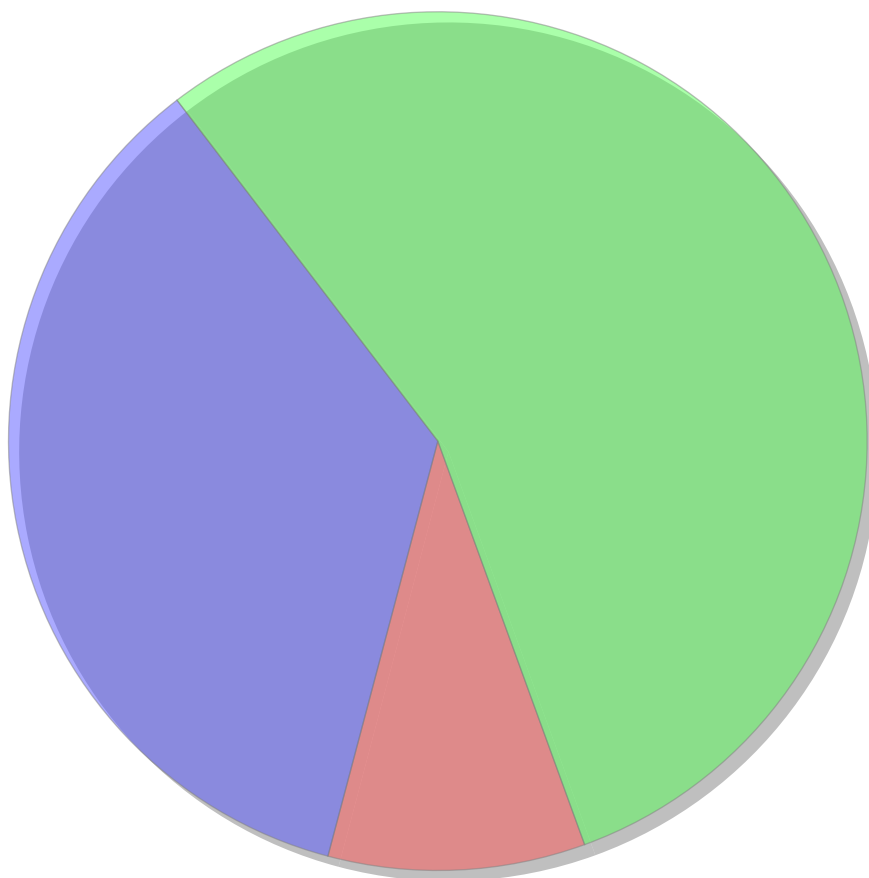
Generated items



Buildings/houses repartition

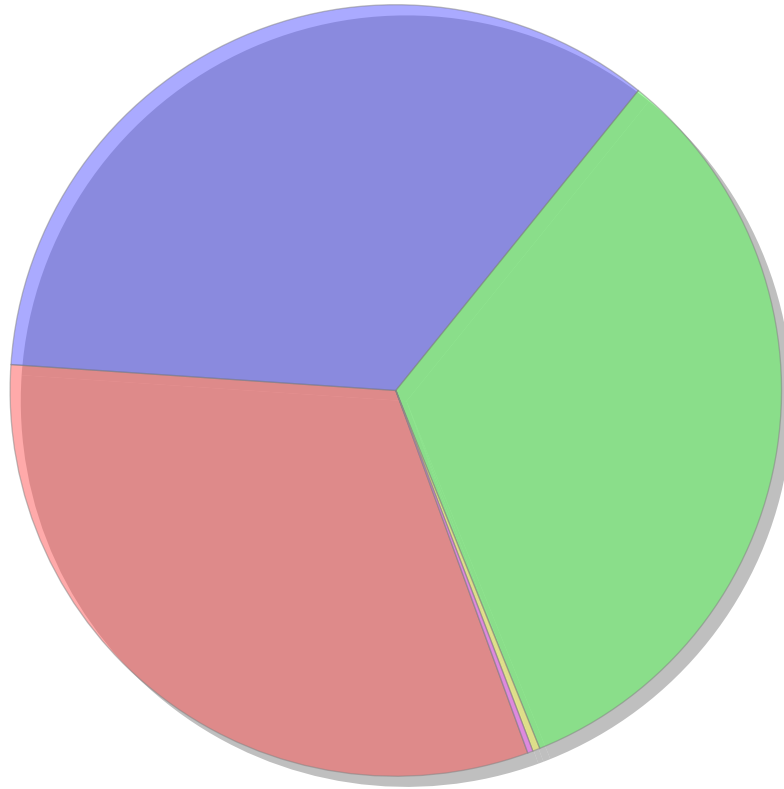


Objects files



- opensceneryx/objects/buildings/marine/lighthouses/1.obj (3 / 9%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (11 / 35%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (17 / 54%)

Forests files



- opensceneryx/forests/trees/europe/continental/broad_leaf.for (840 / 31%)
- opensceneryx/forests/trees/europe/continental/mixed.for (923 / 34%)
- opensceneryx/forests/trees/europe/continental/conifer.for (879 / 33%)
- opensceneryx/forests/trees/europe/continental/heathland.for (8 / 0%)
- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (6 / 0%)