

# Osm2xp report for tile 59/52 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 2 2012 02:46:38

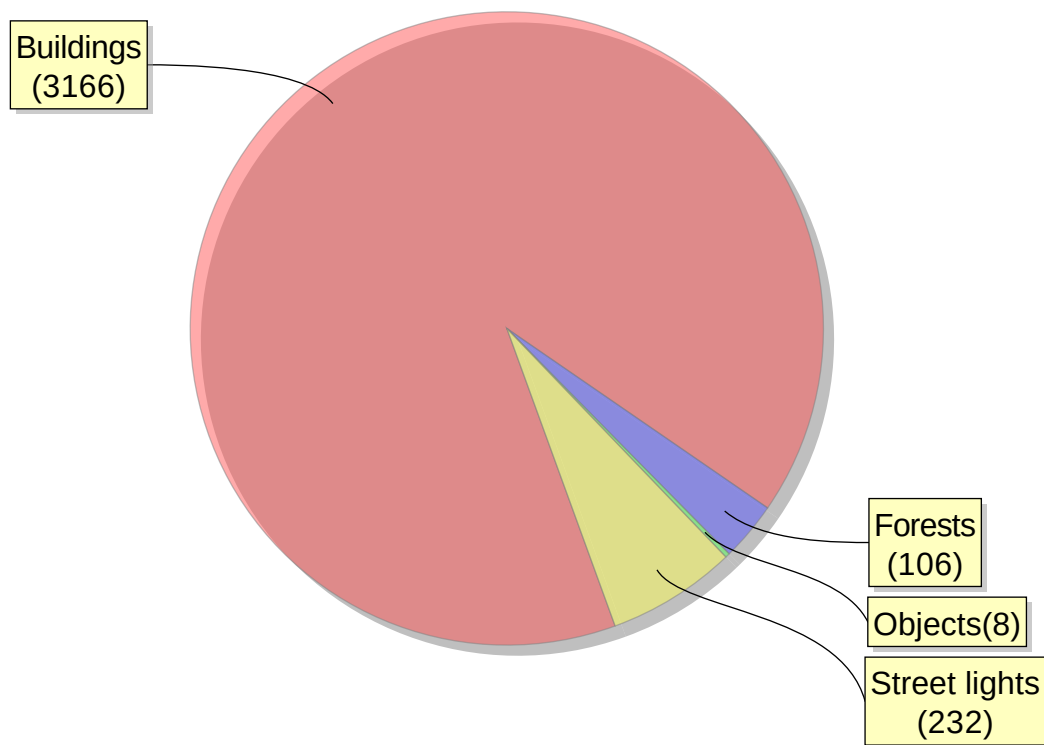
## Settings:

Output mode: Xplane 10  
Facade set: OSM2XP facades red roofs  
Facade L.O.D: 50000  
Hard buildings: true  
Package facades files: true

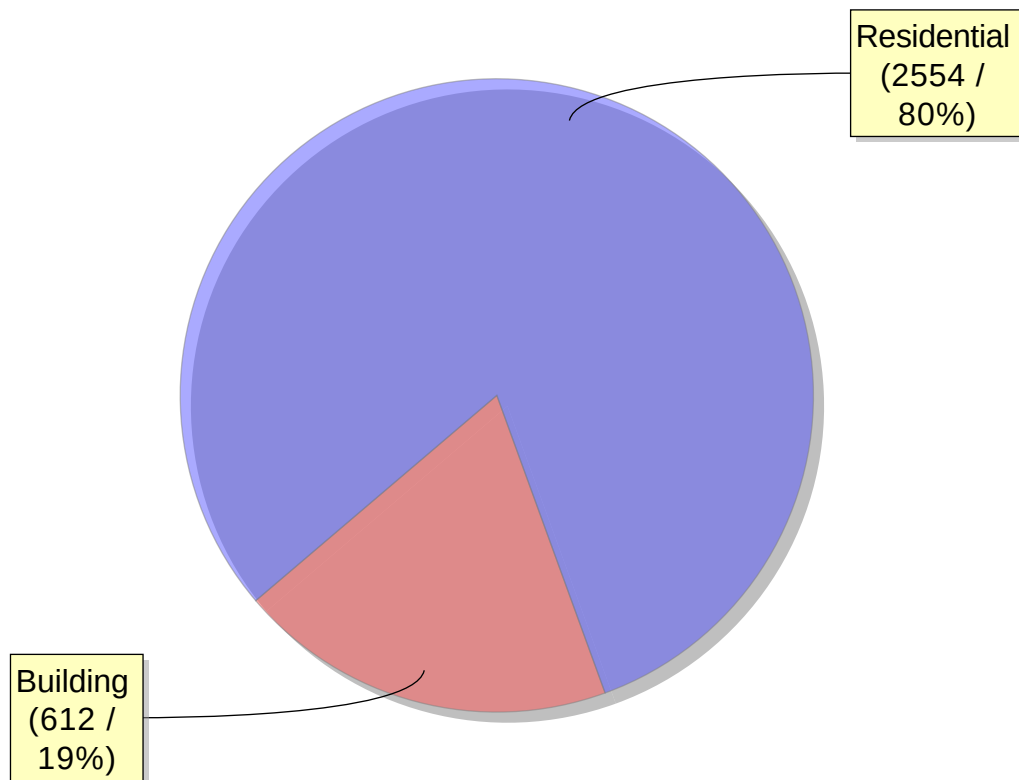
## Global stats:

Number of generated buildings: 3166  
Number of generated forests: 106  
Number of generated objects: 8  
Number of generated streetLights: 232

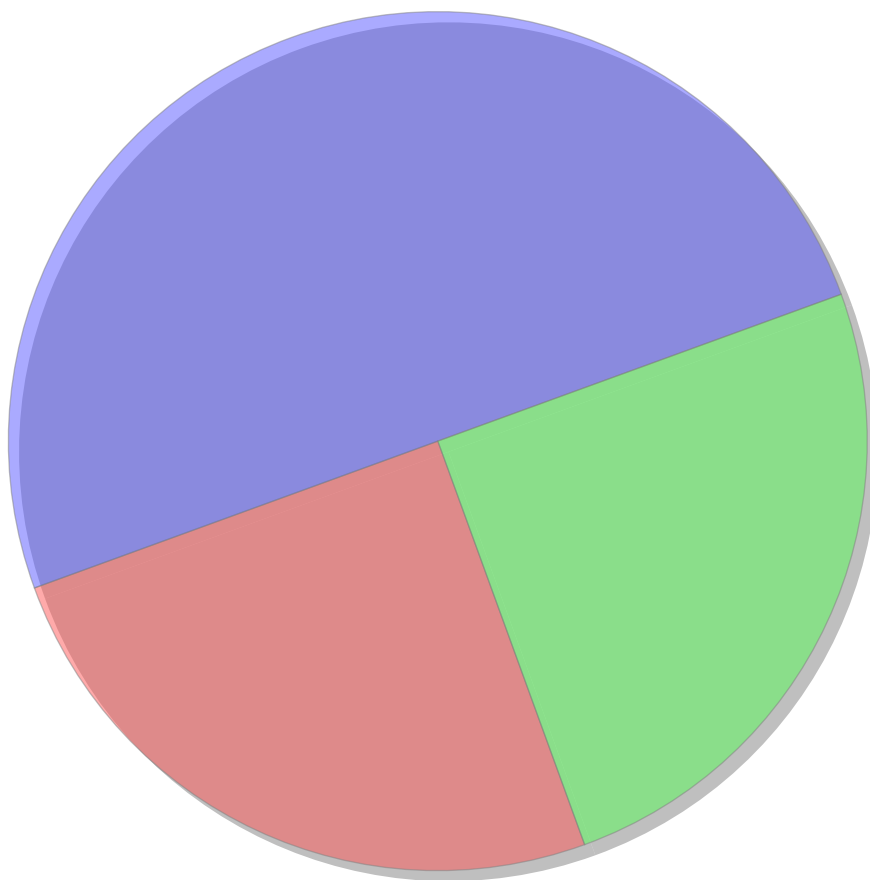
# Generated items



# Buildings/houses repartition

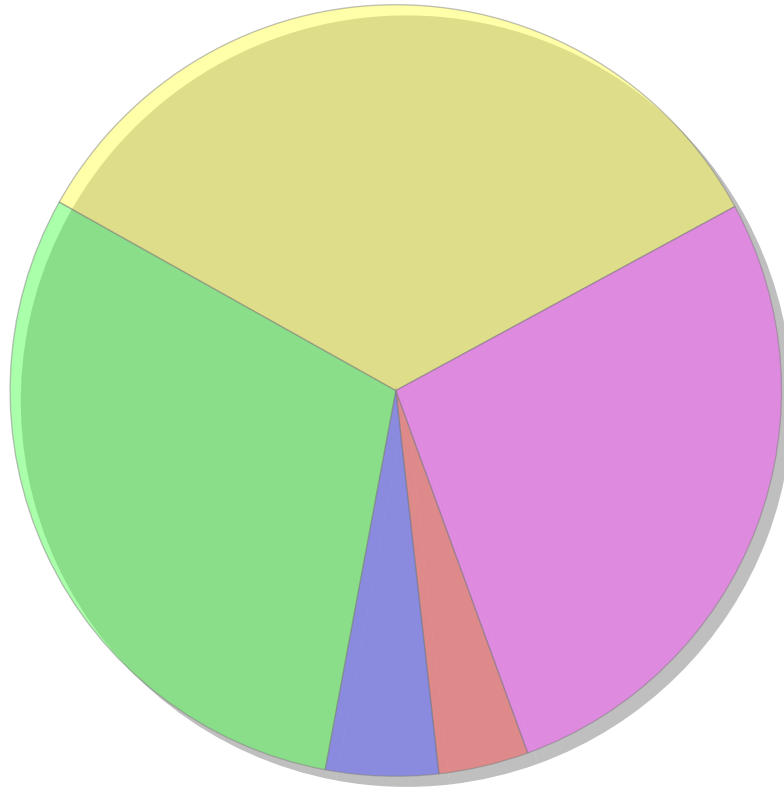


## Objects files



- opensceneryx/objects/buildings/industrial/water\_towers/cylindrical/2.obj (2 / 25%)
- opensceneryx/objects/buildings/industrial/cranes/1.obj (4 / 50%)
- opensceneryx/objects/buildings/industrial/water\_towers/cylindrical/1.obj (2 / 25%)

## Forests files



- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (4 / 3%)
- opensceneryx/forests/trees/europe/continental/heathland.for (5 / 4%)
- opensceneryx/forests/trees/europe/continental/broad\_leaf.for (32 / 30%)
- opensceneryx/forests/trees/europe/continental/conifer.for (36 / 33%)
- opensceneryx/forests/trees/europe/continental/mixed.for (29 / 27%)