

Osm2xp report for tile 59/32 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 30 2012 04:54:04

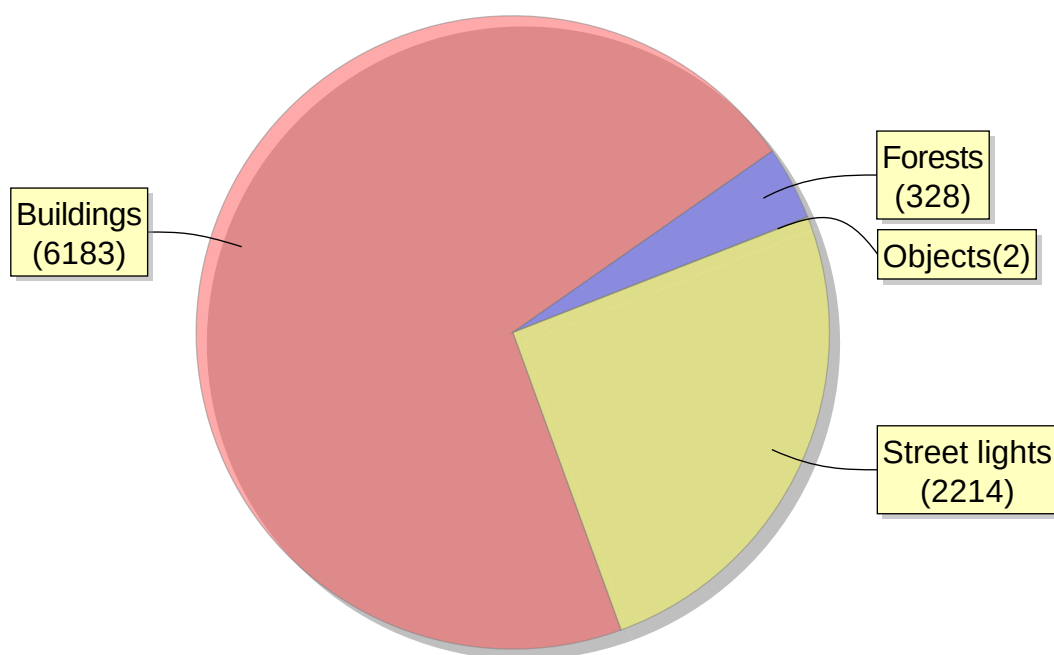
Settings:

Output mode: Xplane 10
Facade set: OSM2XP facades red roofs
Facade L.O.D: 50000
Hard buildings: true
Package facades files: true

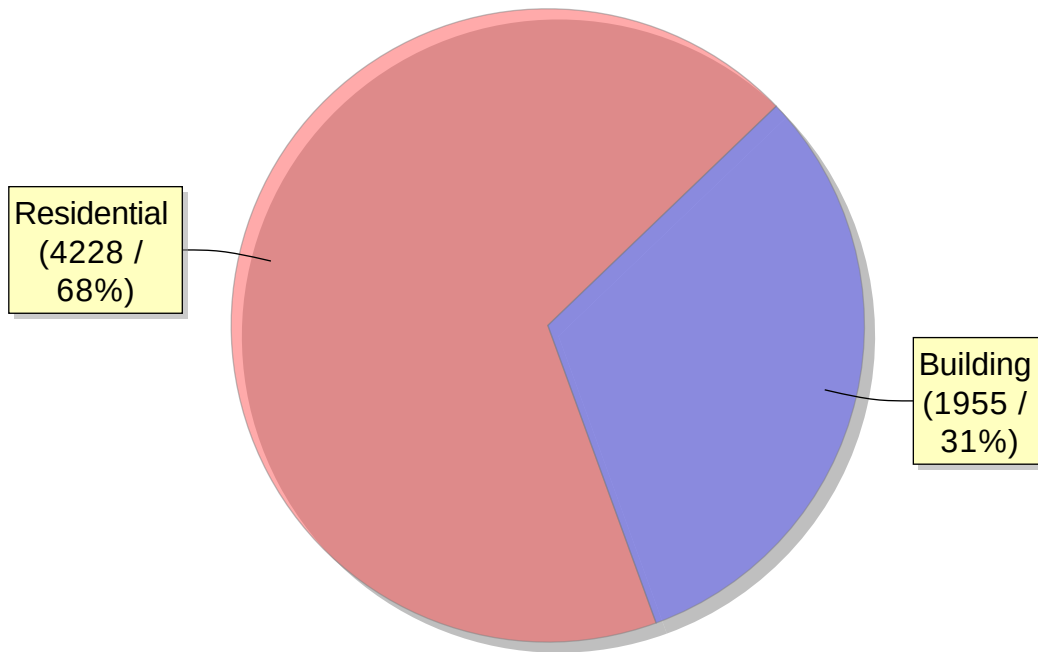
Global stats:

Number of generated buildings: 6183
Number of generated forests: 328
Number of generated objects: 2
Number of generated streetLights: 2214

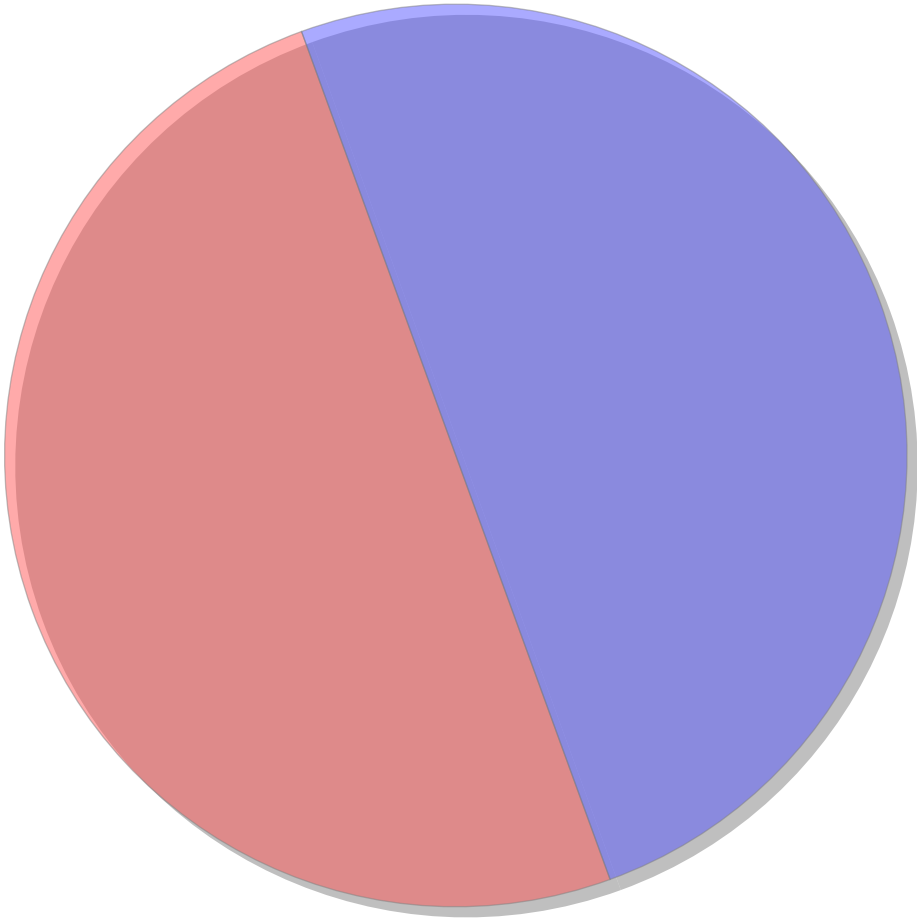
Generated items



Buildings/houses repartition

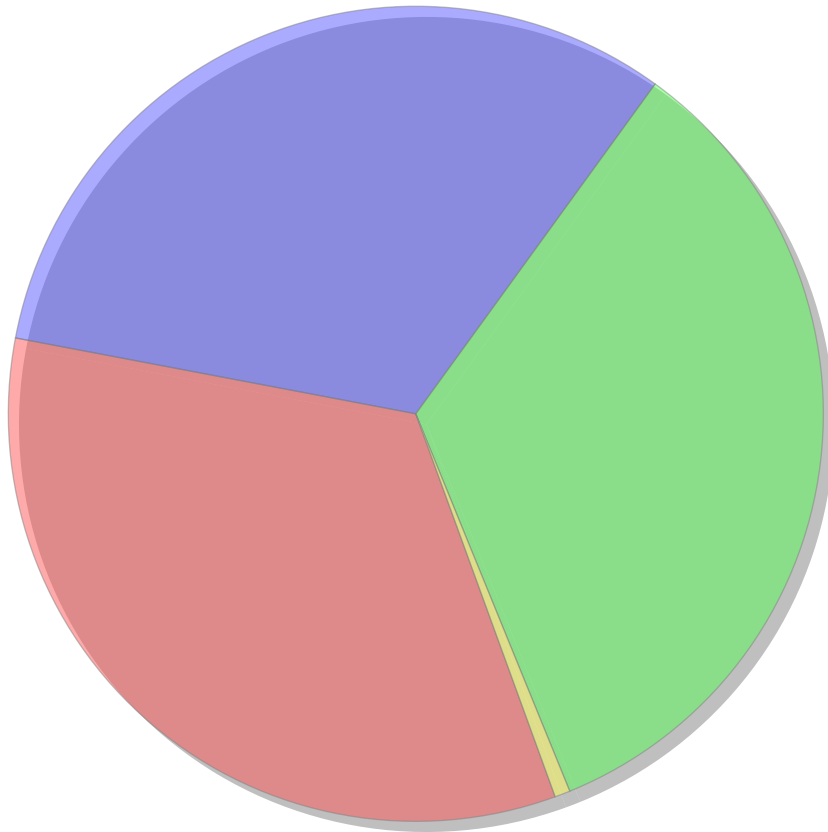


Objects files



- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (1 / 50%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (1 / 50%)

Forests files



- opensceneryx/forests/trees/europe/continental/mixed.for (110 / 33%)
- opensceneryx/forests/trees/europe/continental/conifer.for (105 / 32%)
- opensceneryx/forests/trees/europe/continental/broad_leaf.for (111 / 33%)
- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (2 / 0%)