

Osm2xp report for tile 59/31 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 1 2012 05:19:45

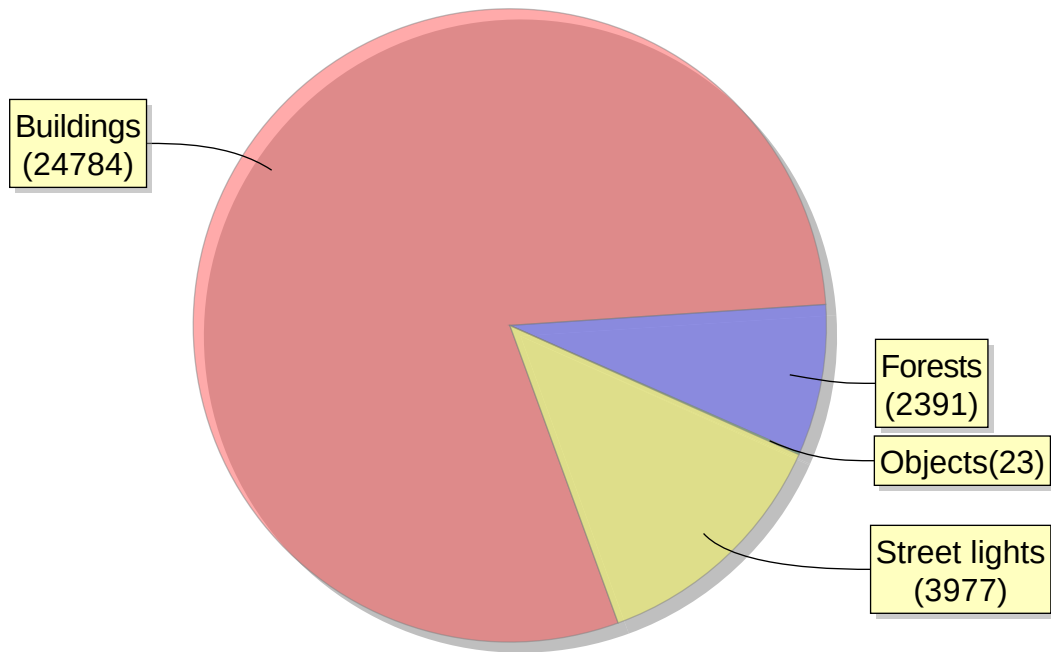
Settings:

Output mode: Xplane 10
Facade set: OSM2XP facades red roofs
Facade L.O.D: 50000
Hard buildings: true
Package facades files: true

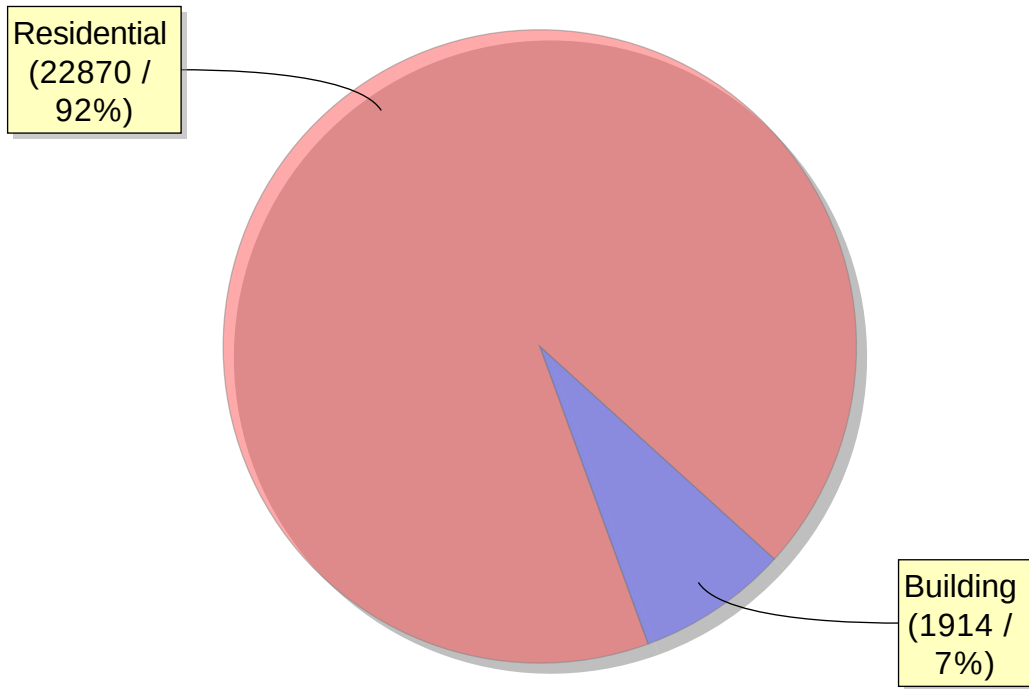
Global stats:

Number of generated buildings: 24784
Number of generated forests: 2391
Number of generated objects: 23
Number of generated streetLights: 3977

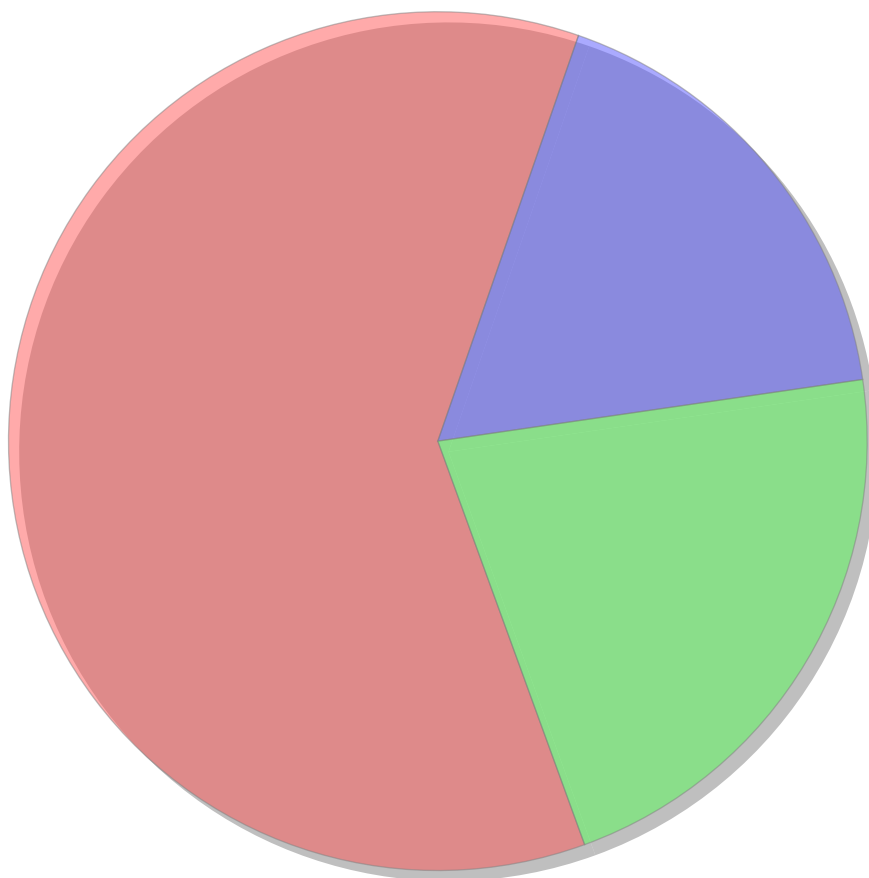
Generated items



Buildings/houses repartition

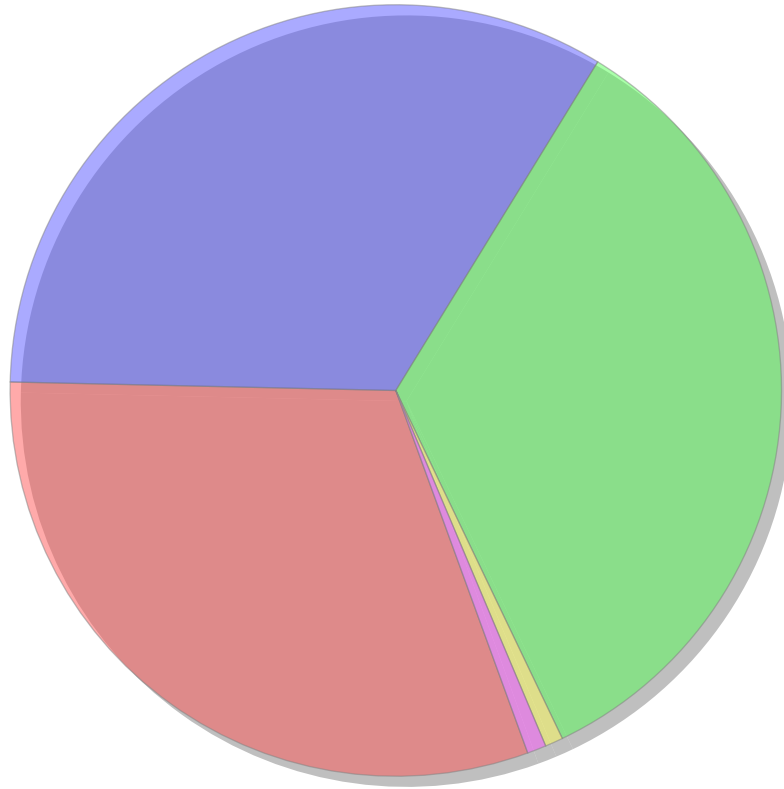


Objects files



- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (14 / 60%)
- opensceneryx/objects/buildings/marine/lighthouses/1.obj (4 / 17%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (5 / 21%)

Forests files



- opensceneryx/forests/trees/europe/continental/conifer.for (739 / 30%)
- opensceneryx/forests/trees/europe/continental/mixed.for (799 / 33%)
- opensceneryx/forests/trees/europe/continental/broad_leaf.for (816 / 34%)
- opensceneryx/forests/trees/europe/continental/heathland.for (18 / 0%)
- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (19 / 0%)