

Osm2xp report for tile 59/30 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 30 2012 04:41:48

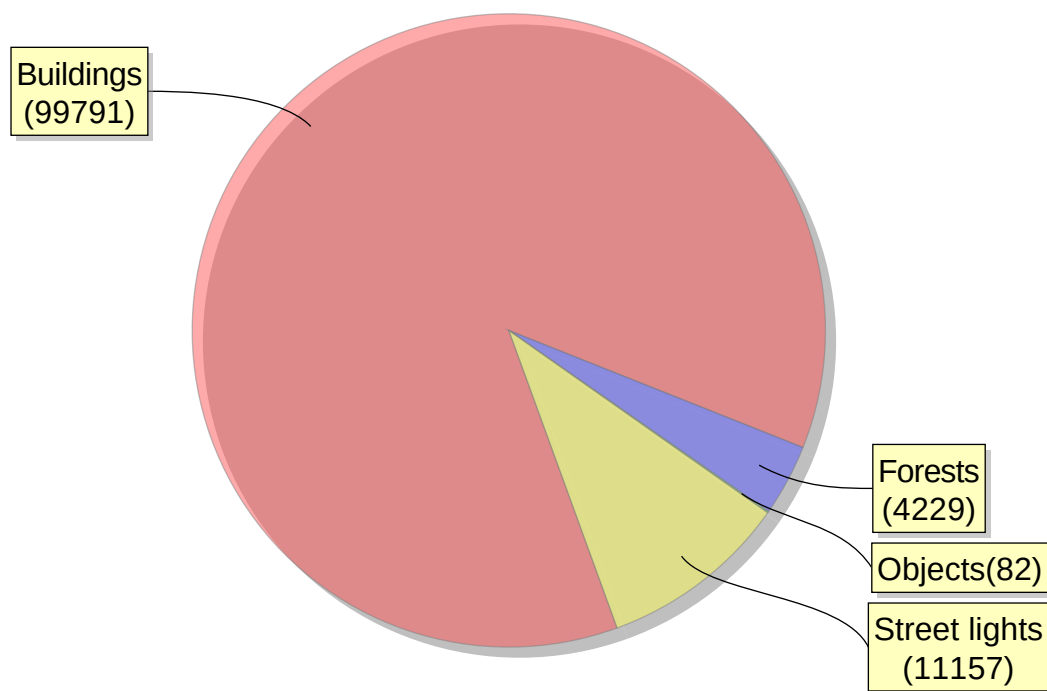
Settings:

Output mode: Xplane 10
Facade set: OSM2XP facades red roofs
Facade L.O.D: 50000
Hard buildings: true
Package facades files: true

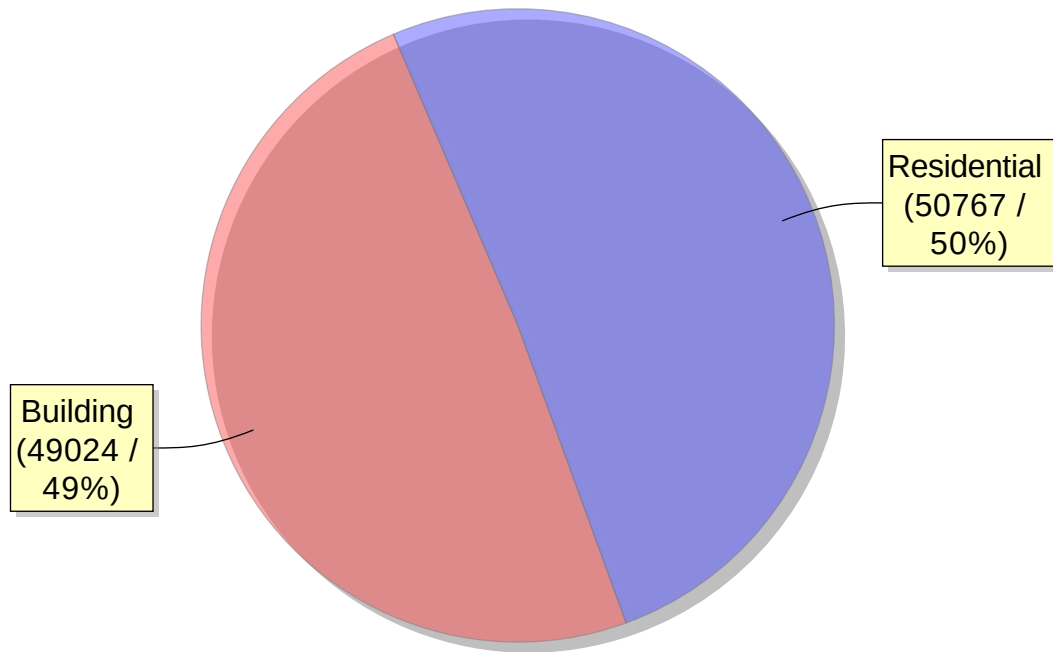
Global stats:

Number of generated buildings: 99791
Number of generated forests: 4229
Number of generated objects: 82
Number of generated streetLights: 11157

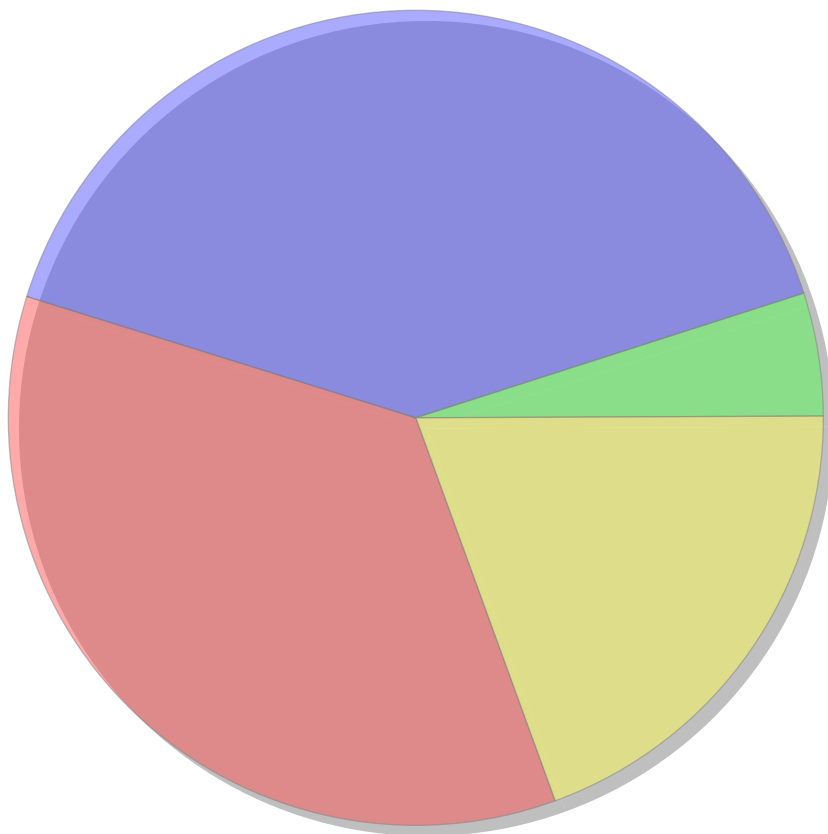
Generated items



Buildings/houses repartition



Objects files



- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (29 / 35%)
- opensceneryx/objects/buildings/industrial/cranes/1.obj (33 / 40%)
- opensceneryx/objects/buildings/marine/lighthouses/1.obj (4 / 4%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (16 / 19%)

Forests files



- opensceneryx/forests/trees/europe/continental/conifer.for (1392 / 32%)
- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (356 / 8%)
- opensceneryx/forests/trees/europe/continental/heathland.for (345 / 8%)
- opensceneryx/forests/trees/europe/continental/mixed.for (1056 / 24%)
- opensceneryx/forests/trees/europe/continental/broad_leaf.for (1080 / 25%)