

Osm2xp report for tile 59/29 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 2 2012 08:24:19

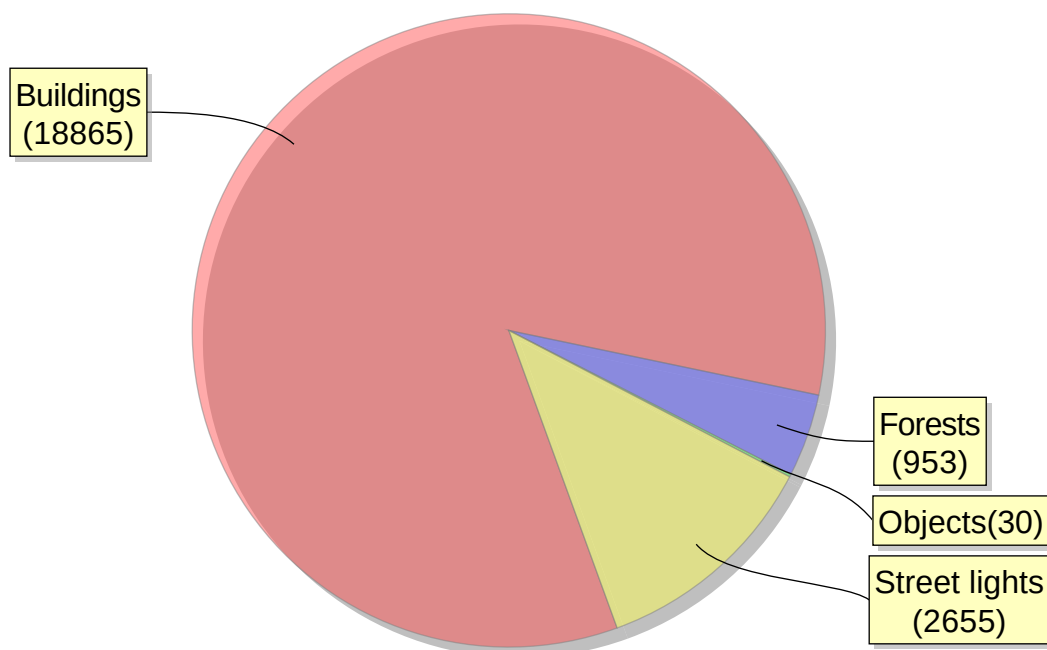
Settings:

Output mode: Xplane 10
Facade set: OSM2XP facades red roofs
Facade L.O.D: 50000
Hard buildings: true
Package facades files: true

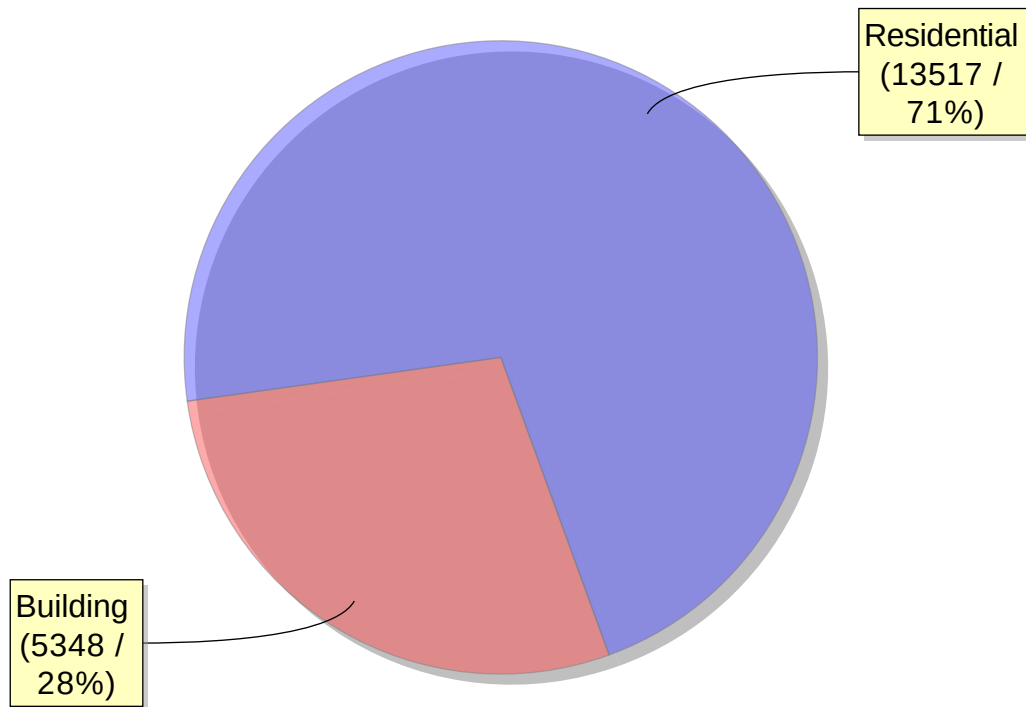
Global stats:

Number of generated buildings: 18865
Number of generated forests: 953
Number of generated objects: 30
Number of generated streetLights: 2655

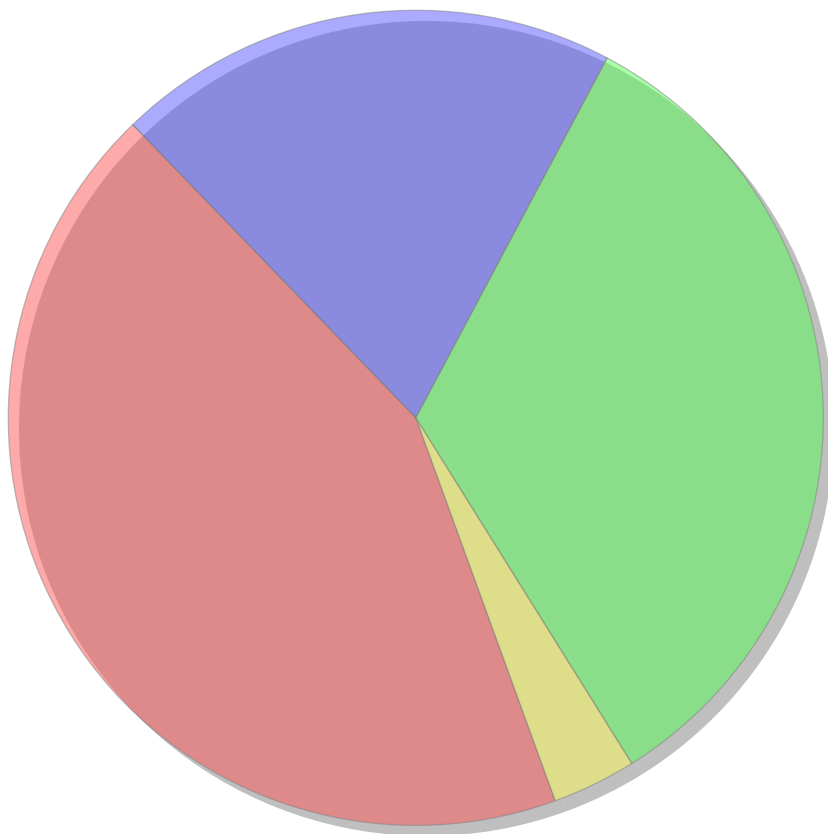
Generated items



Buildings/houses repartition

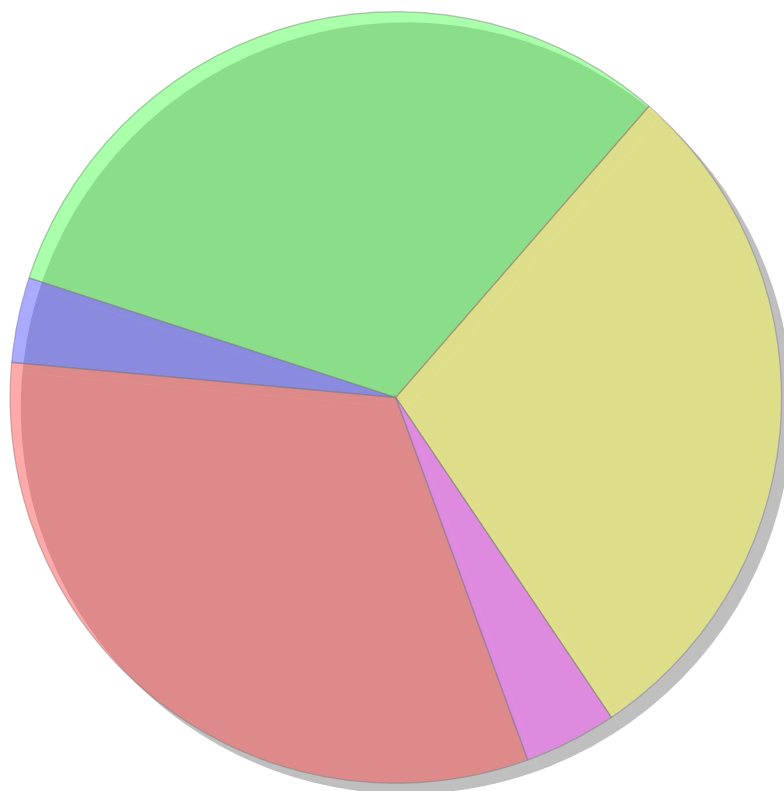


Objects files



- opensceneryx/objects/buildings/marine/lighthouses/1.obj (13 / 43%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (6 / 20%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (10 / 33%)
- opensceneryx/objects/buildings/industrial/cranes/1.obj (1 / 3%)

Forests files



- opensceneryx/forests/trees/europe/continental/conifer.for (305 / 32%)
- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (34 / 3%)
- opensceneryx/forests/trees/europe/continental/mixed.for (299 / 31%)
- opensceneryx/forests/trees/europe/continental/broad_leaf.for (278 / 29%)
- opensceneryx/forests/trees/europe/continental/heathland.for (37 / 3%)