

Osm2xp report for tile 59/28 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 30 2012 05:19:16

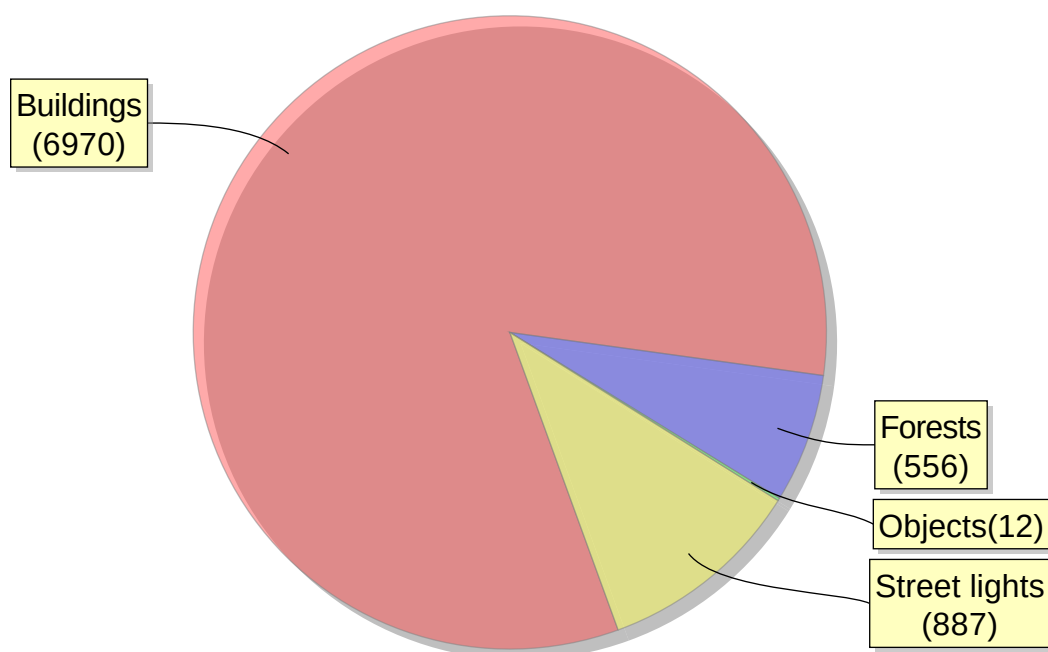
Settings:

Output mode: Xplane 10
Facade set: OSM2XP facades red roofs
Facade L.O.D: 50000
Hard buildings: true
Package facades files: true

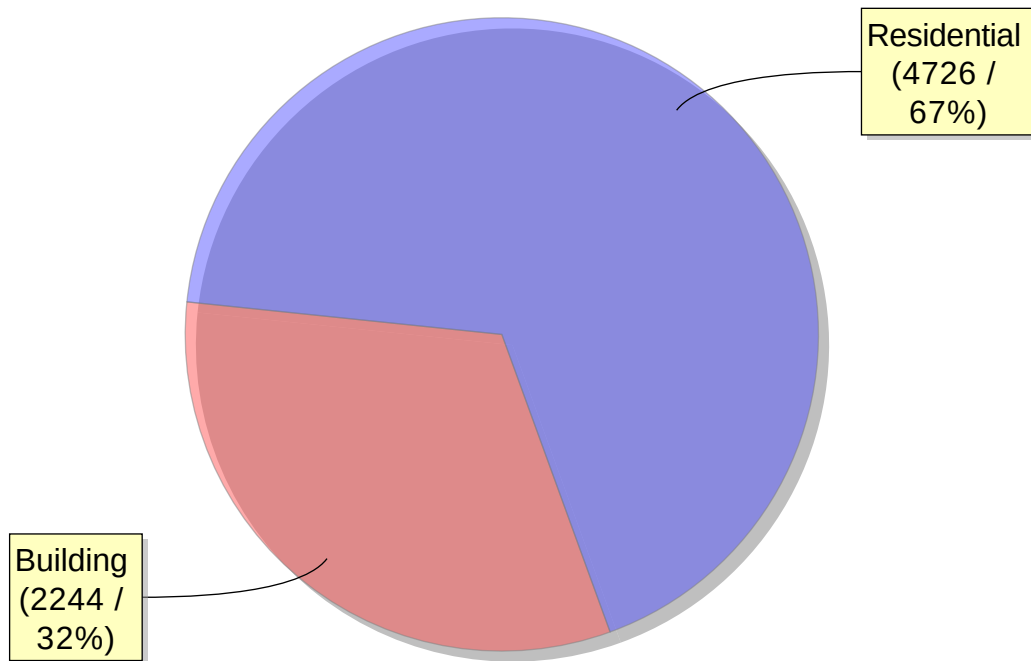
Global stats:

Number of generated buildings: 6970
Number of generated forests: 556
Number of generated objects: 12
Number of generated streetLights: 887

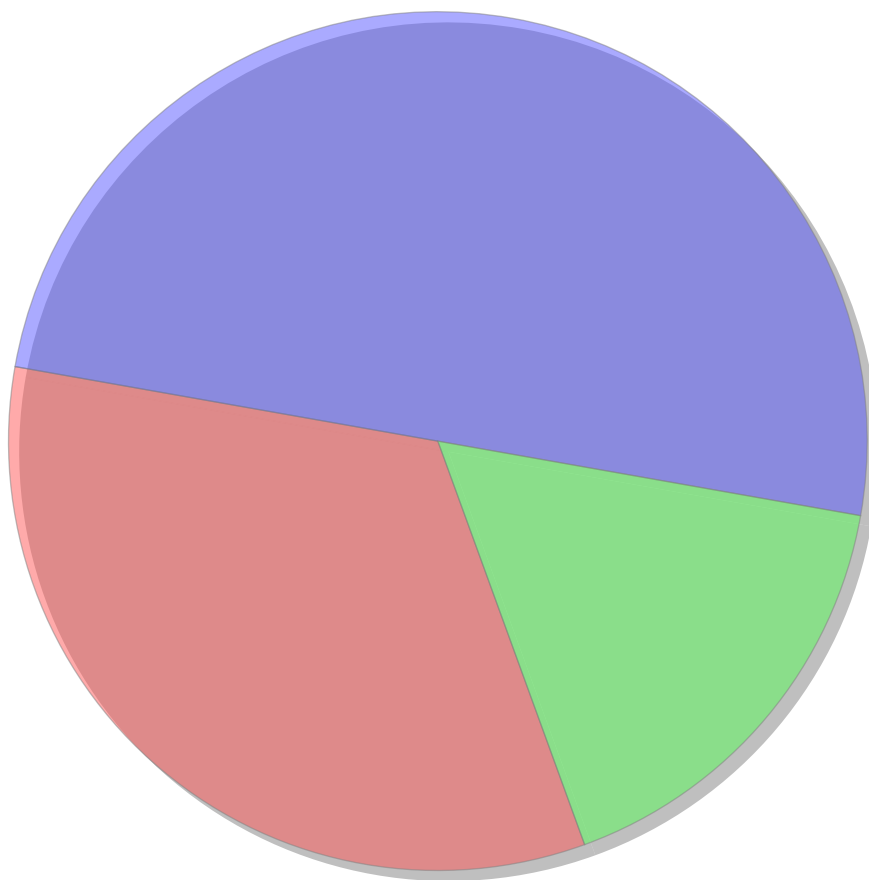
Generated items



Buildings/houses repartition

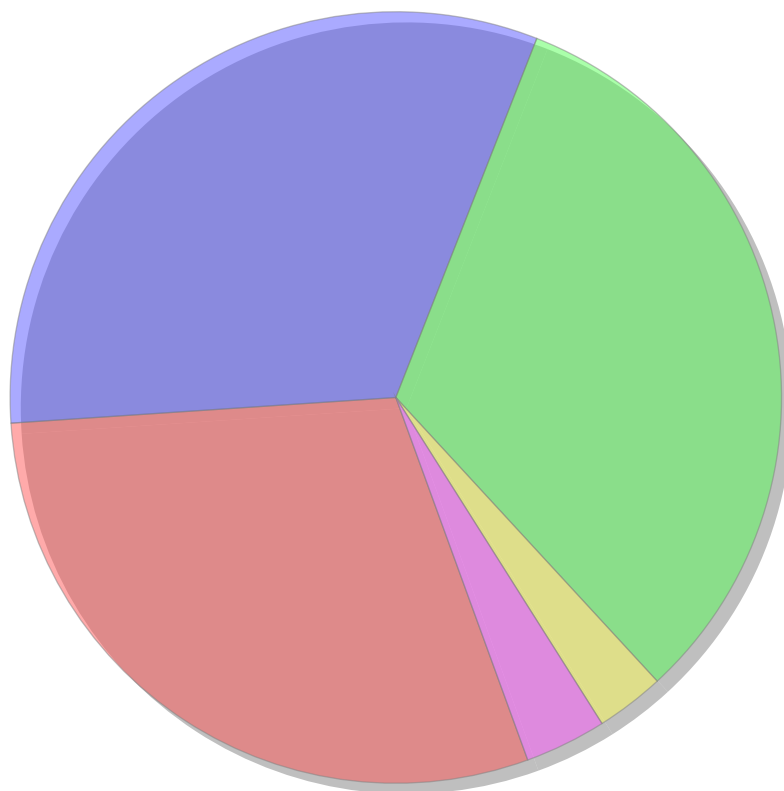


Objects files



- opensceneryx/objects/buildings/marine/lighthouses/1.obj (4 / 33%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (6 / 50%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (2 / 16%)

Forests files



- opensceneryx/forests/trees/europe/continental/conifer.for (164 / 29%)
- opensceneryx/forests/trees/europe/continental/mixed.for (178 / 32%)
- opensceneryx/forests/trees/europe/continental/broad_leaf.for (179 / 32%)
- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (16 / 2%)
- opensceneryx/forests/trees/europe/continental/heathland.for (19 / 3%)