

# Osm2xp report for tile 56/92 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 30 2012 07:20:09

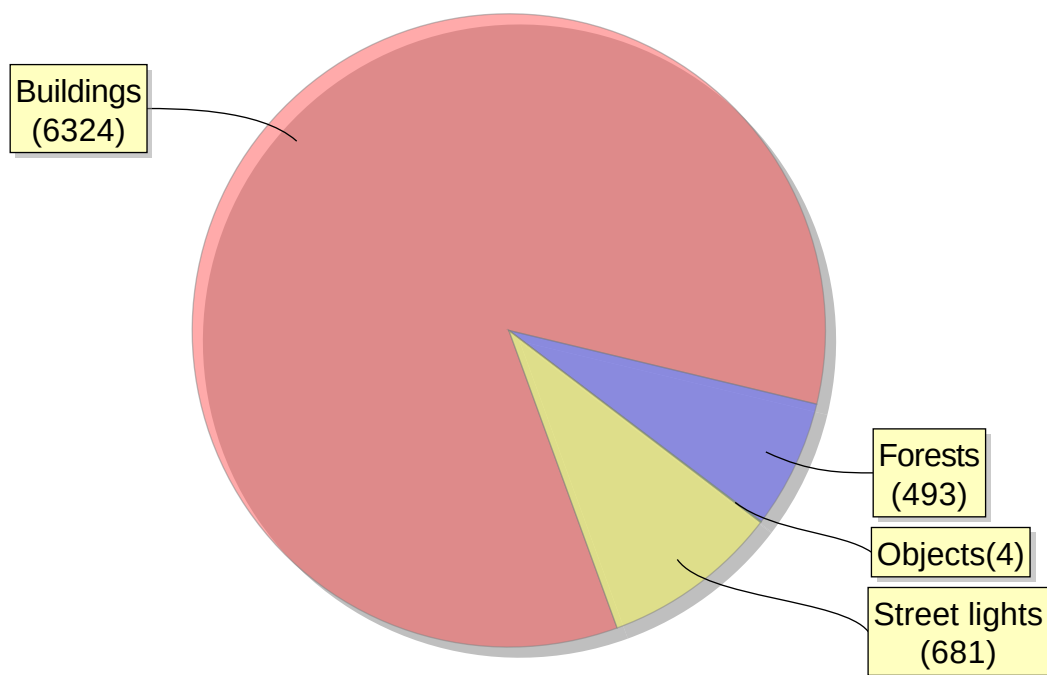
## Settings:

Output mode: Xplane 10  
Facade set: OSM2XP facades red roofs  
Facade L.O.D: 50000  
Hard buildings: true  
Package facades files: true

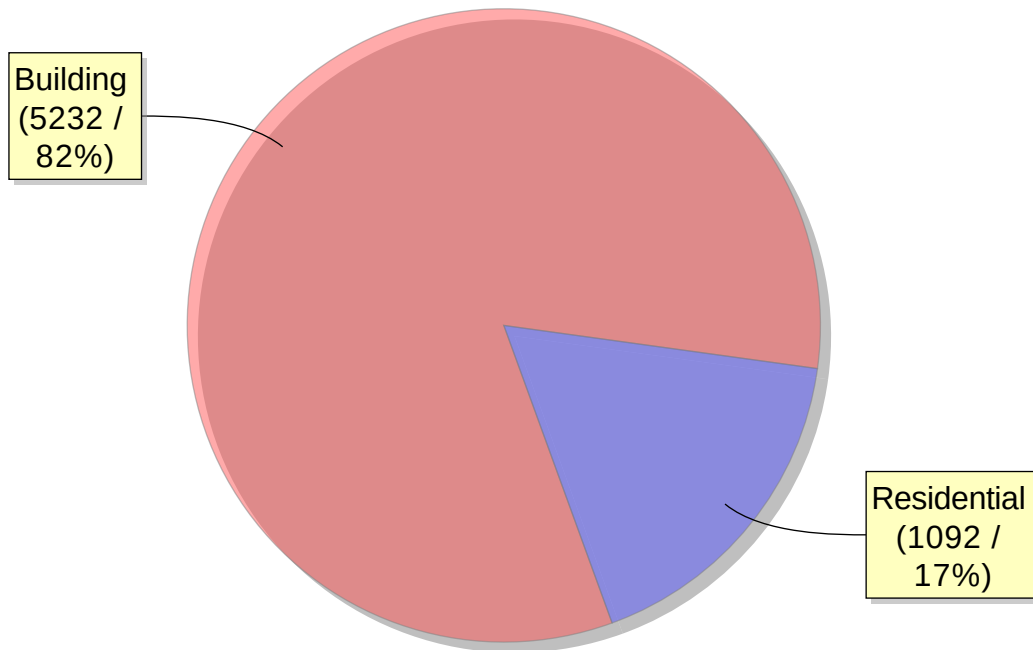
## Global stats:

Number of generated buildings: 6324  
Number of generated forests: 493  
Number of generated objects: 4  
Number of generated streetLights: 681

# Generated items



# Buildings/houses repartition

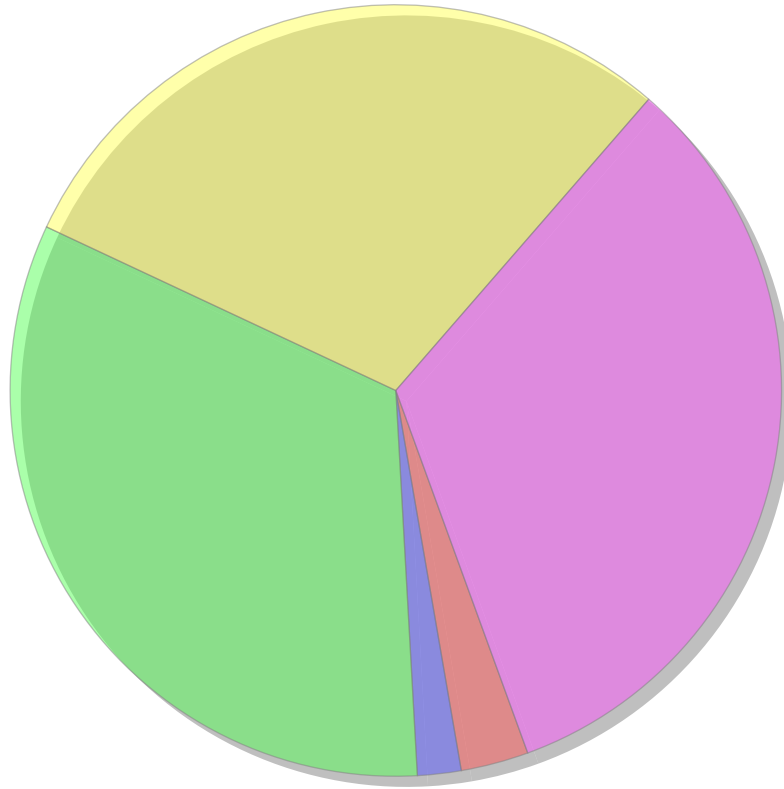


## Objects files



- opensceneryx/objects/buildings/industrial/water\_towers/cylindrical/1.obj (2 / 50%)
- opensceneryx/objects/buildings/industrial/water\_towers/cylindrical/2.obj (2 / 50%)

## Forests files



- opensceneryx/forests/trees/europe/continental/heathland.for (14 / 2%)
- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (9 / 1%)
- opensceneryx/forests/trees/europe/continental/conifer.for (162 / 32%)
- opensceneryx/forests/trees/europe/continental/mixed.for (145 / 29%)
- opensceneryx/forests/trees/europe/continental/broad\_leaf.for (163 / 33%)