

# Osm2xp report for tile 52/35 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 30 2012 05:53:43

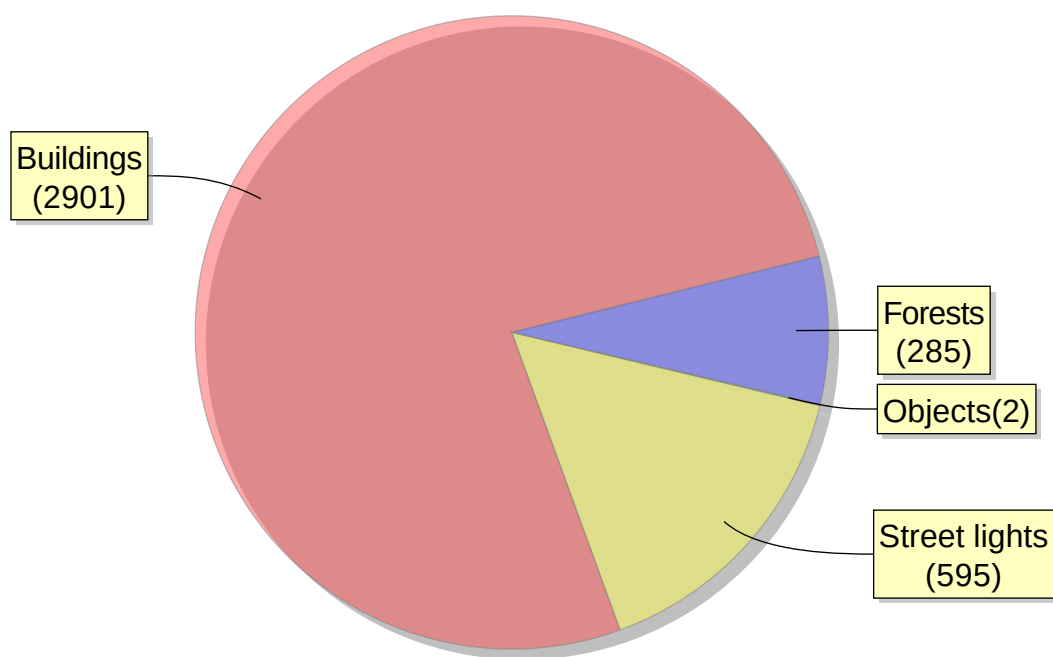
## Settings:

Output mode: Xplane 10  
Facade set: OSM2XP facades red roofs  
Facade L.O.D: 50000  
Hard buildings: true  
Package facades files: true

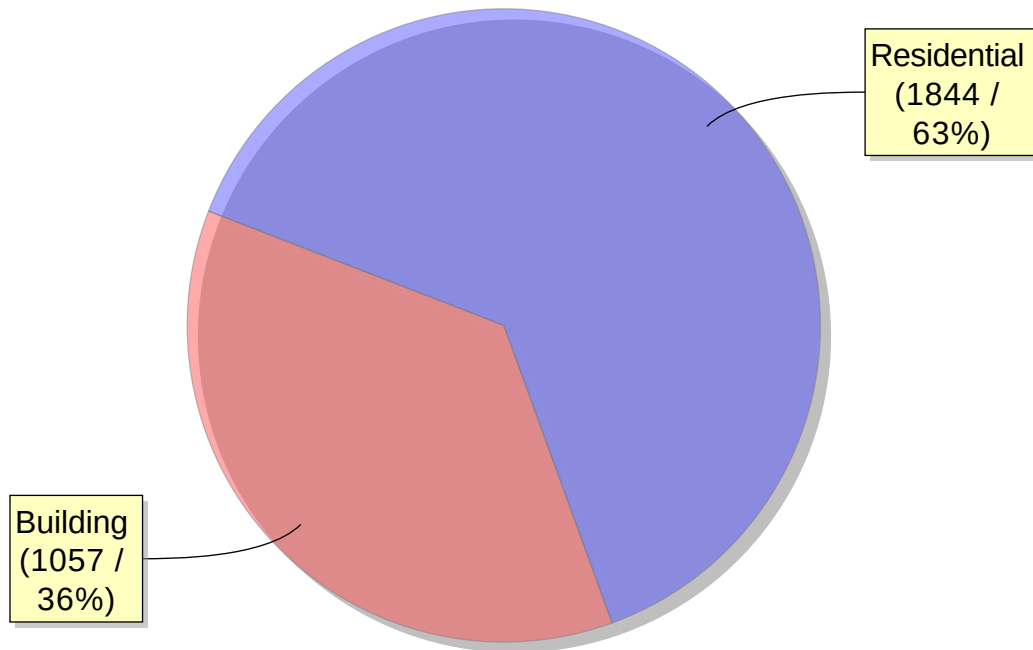
## Global stats:

Number of generated buildings: 2901  
Number of generated forests: 285  
Number of generated objects: 2  
Number of generated streetLights: 595

# Generated items



# Buildings/houses repartition

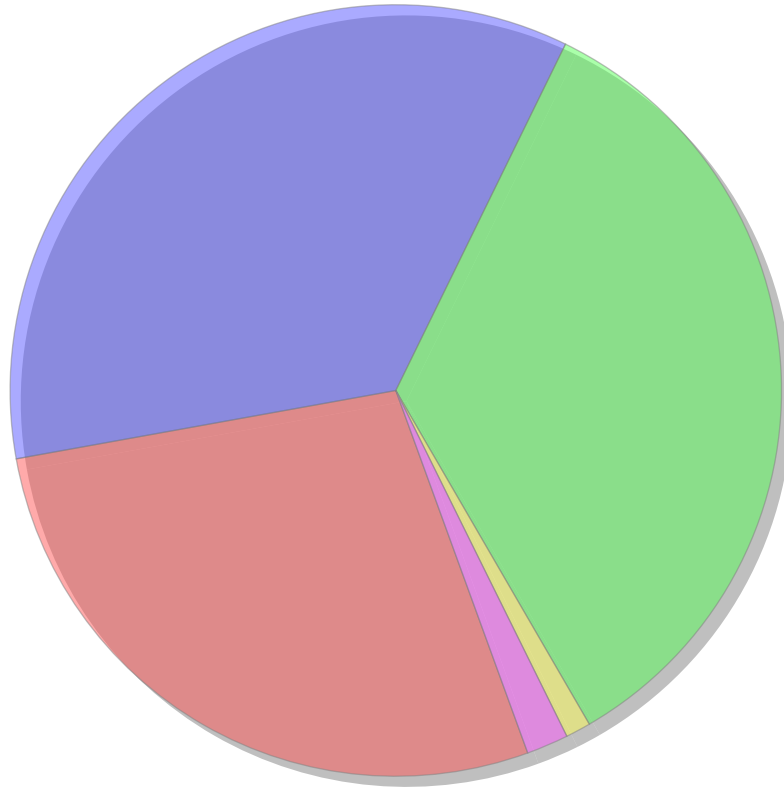


## Objects files



- opensceneryx/objects/buildings/industrial/cranes/1.obj (1 / 50%)
- opensceneryx/objects/buildings/industrial/water\_towers/cylindrical/1.obj (1 / 50%)

## Forests files



- opensceneryx/forests/trees/europe/continental/mixed.for (79 / 27%)
- opensceneryx/forests/trees/europe/continental/conifer.for (100 / 35%)
- opensceneryx/forests/trees/europe/continental/broad\_leaf.for (98 / 34%)
- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (3 / 1%)
- opensceneryx/forests/trees/europe/continental/heathland.for (5 / 1%)