

Osm2xp report for tile 50/86 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 30 2012 19:21:56

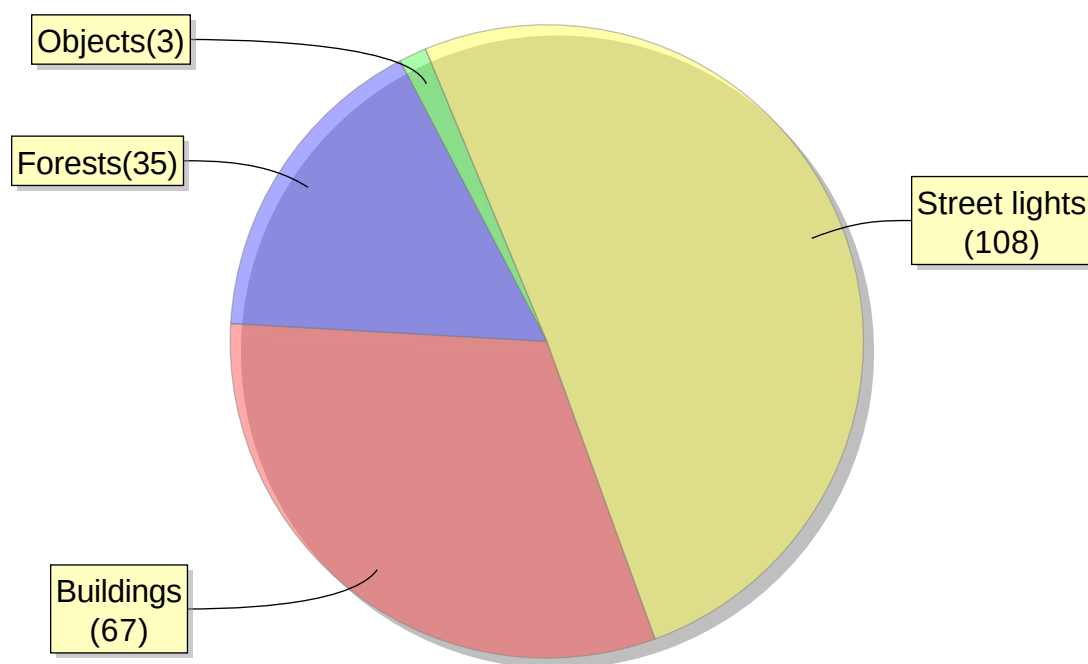
Settings:

Output mode: Xplane 10
Facade set: OSM2XP facades red roofs
Facade L.O.D: 50000
Hard buildings: true
Package facades files: true

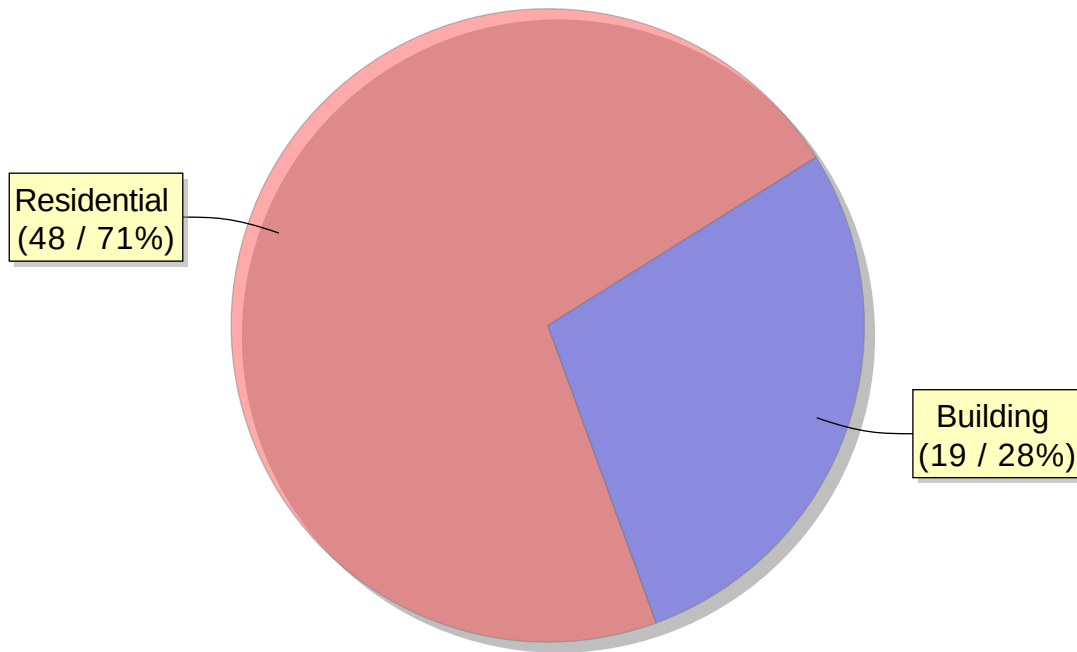
Global stats:

Number of generated buildings: 67
Number of generated forests: 35
Number of generated objects: 3
Number of generated streetLights: 108

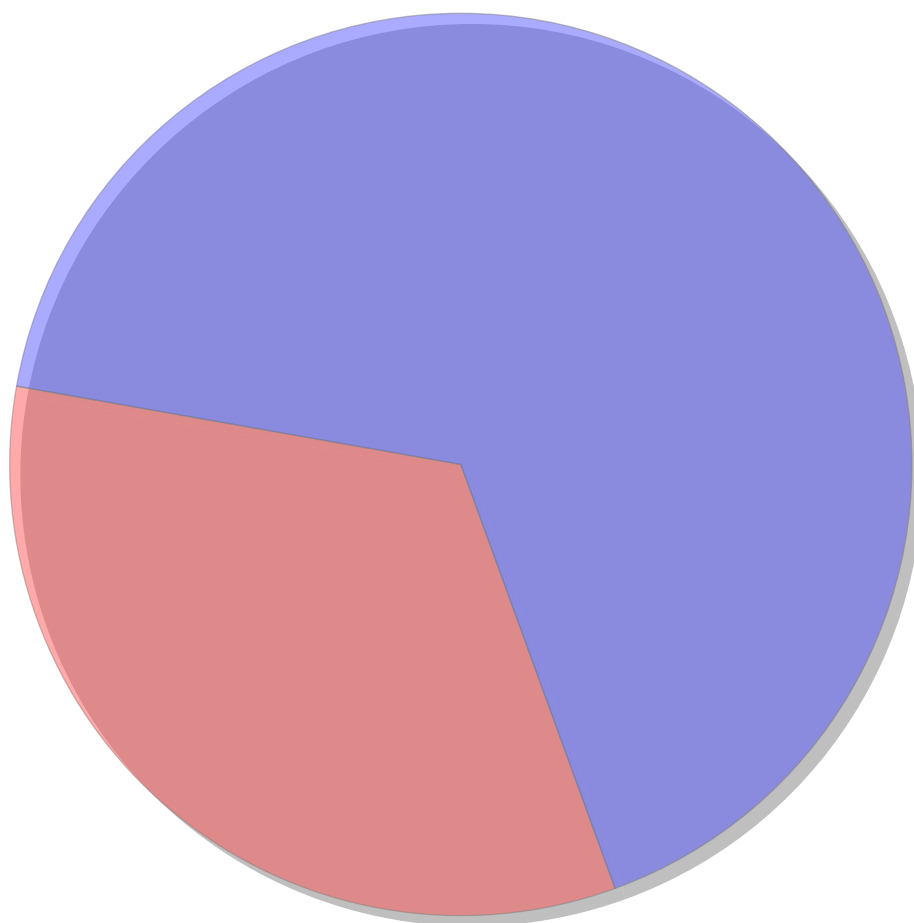
Generated items



Buildings/houses repartition

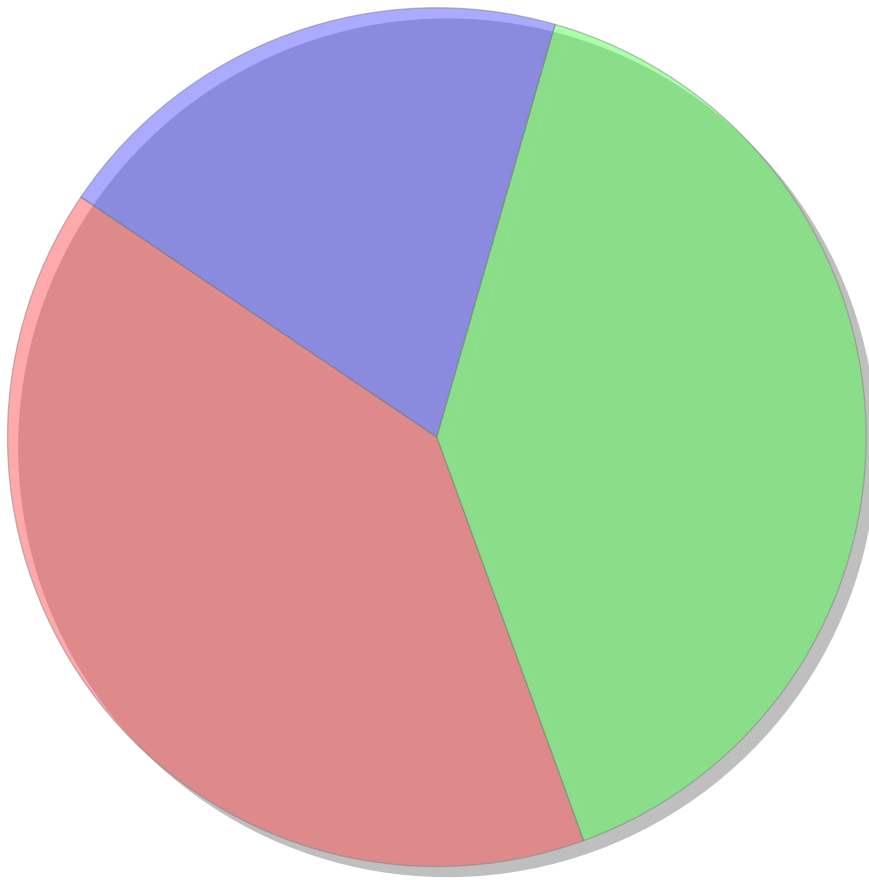


Objects files



- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (1 / 33%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (2 / 66%)

Forests files



- opensceneryx/forests/trees/europe/continental/conifer.for (14 / 40%)
- opensceneryx/forests/trees/europe/continental/mixed.for (7 / 20%)
- opensceneryx/forests/trees/europe/continental/broad_leaf.for (14 / 40%)