

Osm2xp report for tile 50/36 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 3 2012 02:30:24

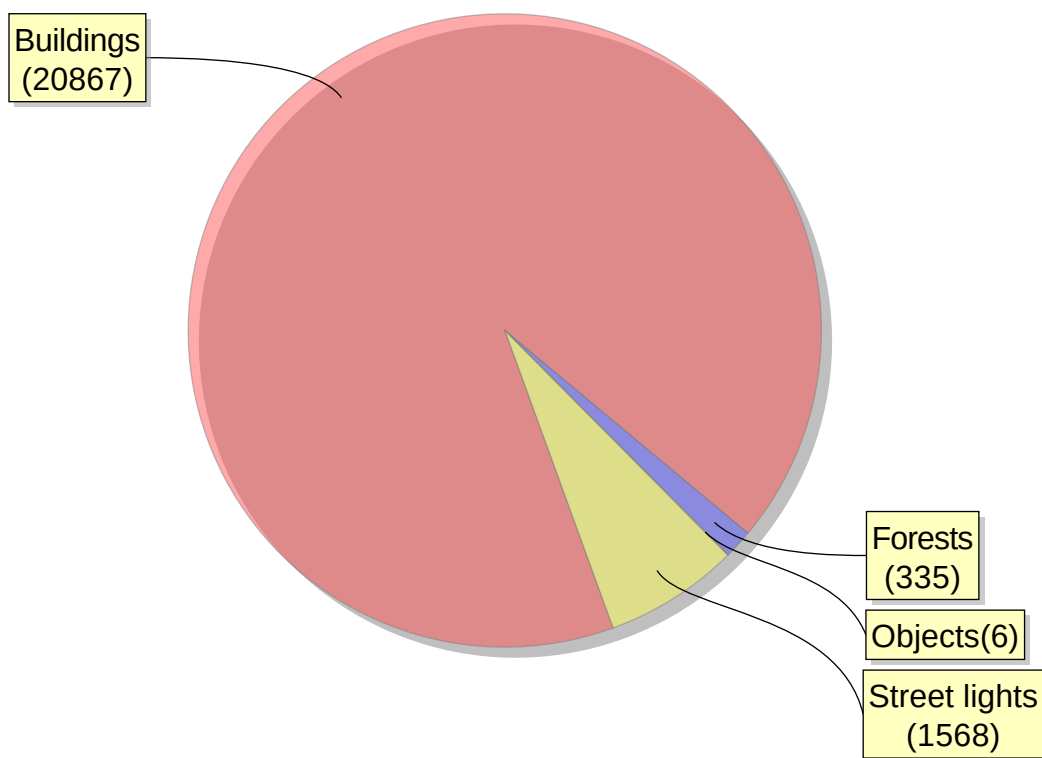
Settings:

Output mode: Xplane 10
Facade set: OSM2XP facades red roofs
Facade L.O.D: 50000
Hard buildings: true
Package facades files: true

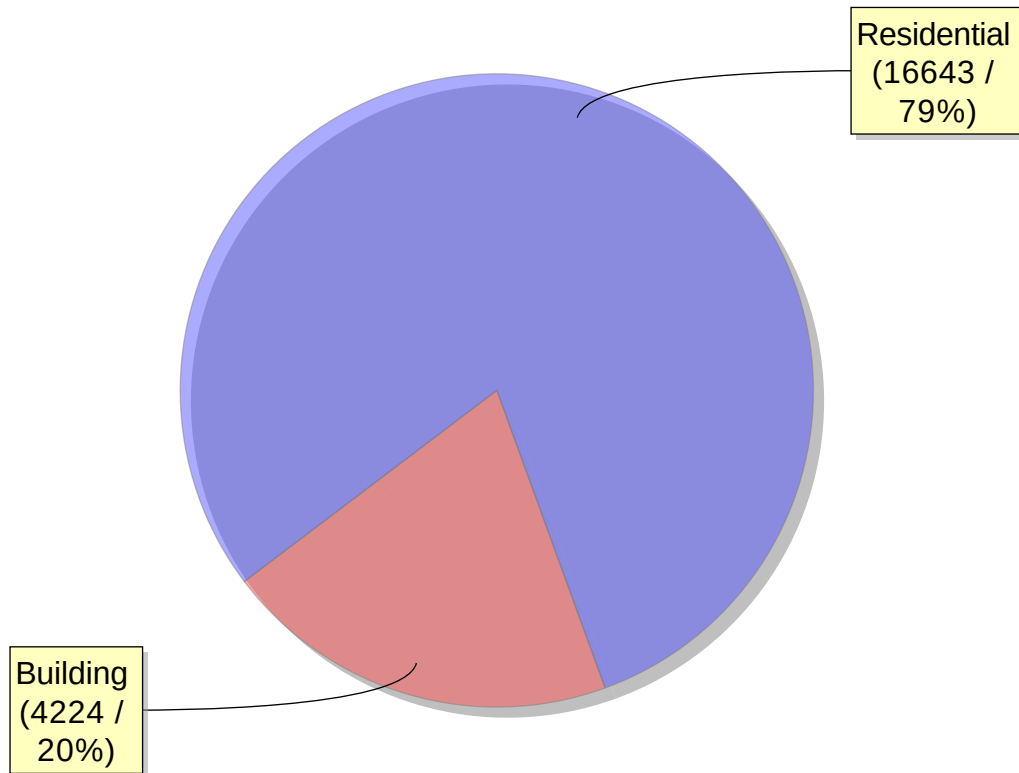
Global stats:

Number of generated buildings: 20867
Number of generated forests: 335
Number of generated objects: 6
Number of generated streetLights: 1568

Generated items



Buildings/houses repartition

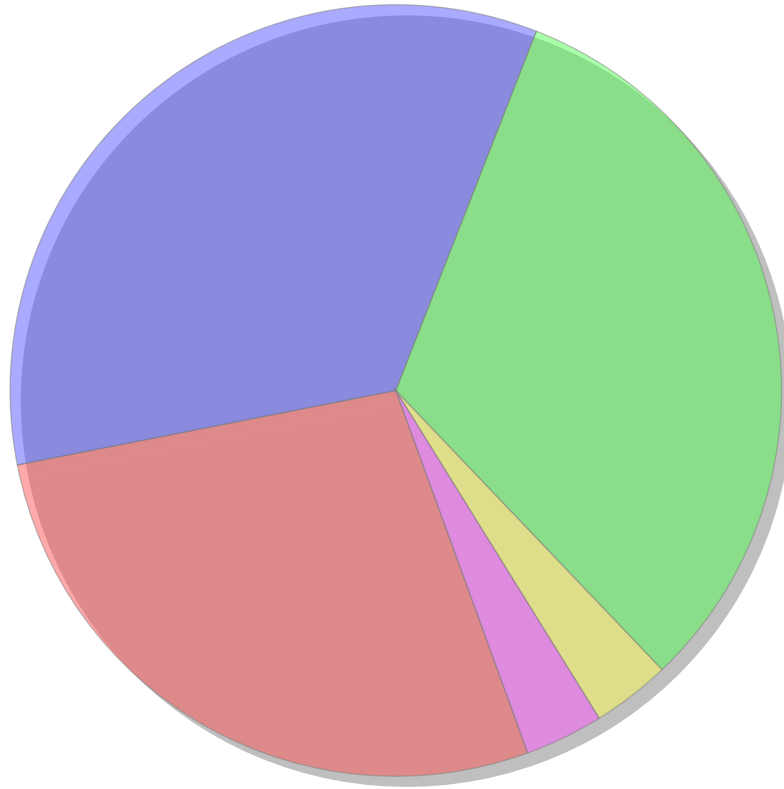


Objects files



- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (3 / 50%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (3 / 50%)

Forests files



- opensceneryx/forests/trees/europe/continental/mixed.for (92 / 27%)
- opensceneryx/forests/trees/europe/continental/conifer.for (114 / 34%)
- opensceneryx/forests/trees/europe/continental/broad_leaf.for (107 / 31%)
- opensceneryx/forests/trees/europe/continental/heathland.for (11 / 3%)
- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (11 / 3%)