

Osm2xp report for tile 49/140 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 30 2012 08:17:36

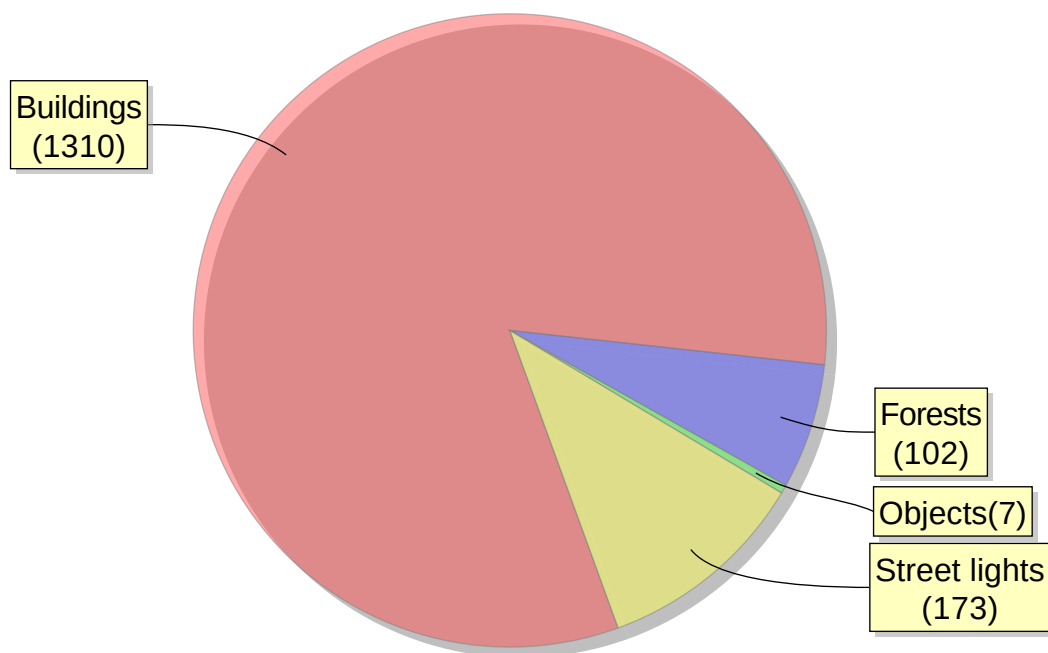
Settings:

Output mode: Xplane 10
Facade set: OSM2XP facades red roofs
Facade L.O.D: 50000
Hard buildings: true
Package facades files: true

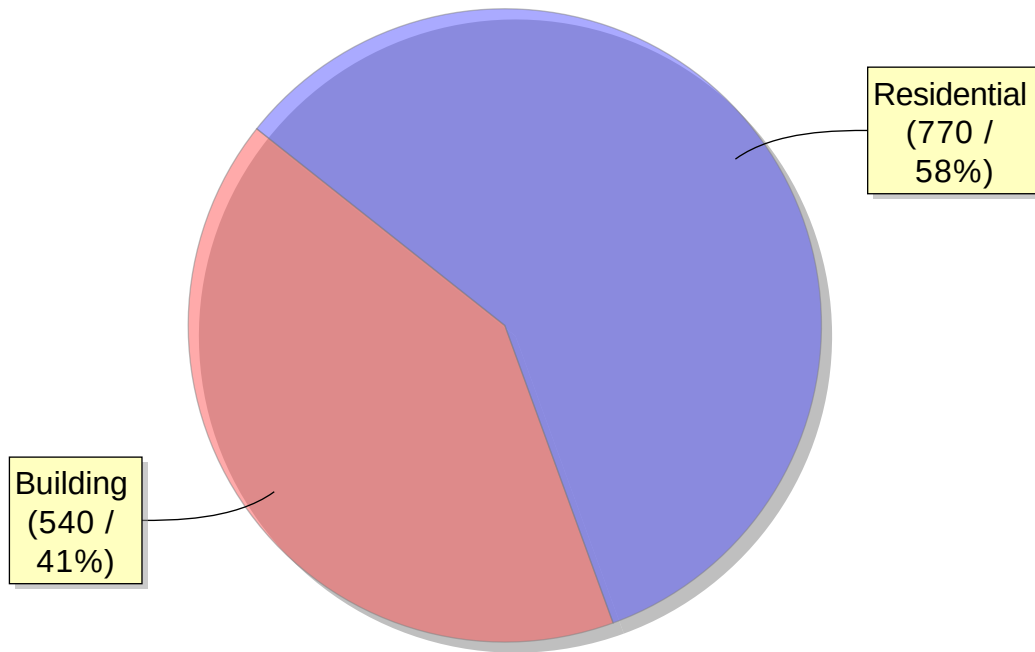
Global stats:

Number of generated buildings: 1310
Number of generated forests: 102
Number of generated objects: 7
Number of generated streetLights: 173

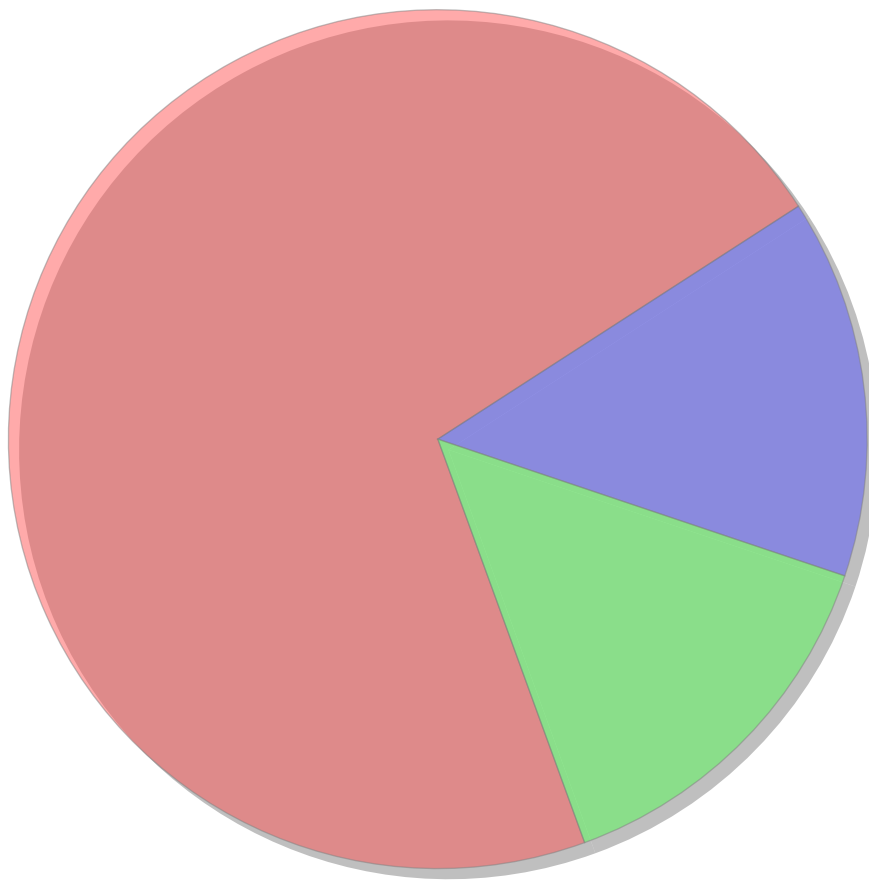
Generated items



Buildings/houses repartition

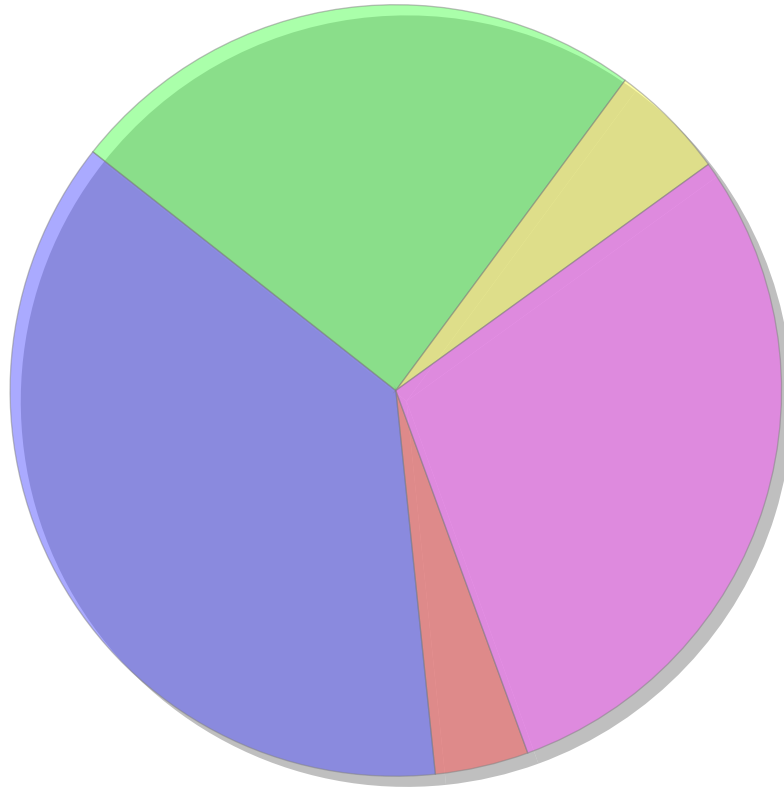


Objects files



- opensceneryx/objects/buildings/marine/lighthouses/1.obj (5 / 71%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (1 / 14%)
- opensceneryx/objects/buildings/industrial/cranes/1.obj (1 / 14%)

Forests files



- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (4 / 3%)
- opensceneryx/forests/trees/europe/continental/conifer.for (38 / 37%)
- opensceneryx/forests/trees/europe/continental/broad_leaf.for (25 / 24%)
- opensceneryx/forests/trees/europe/continental/heathland.for (5 / 4%)
- opensceneryx/forests/trees/europe/continental/mixed.for (30 / 29%)