

Osm2xp report for tile 48/44 of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 2 2012 04:24:35

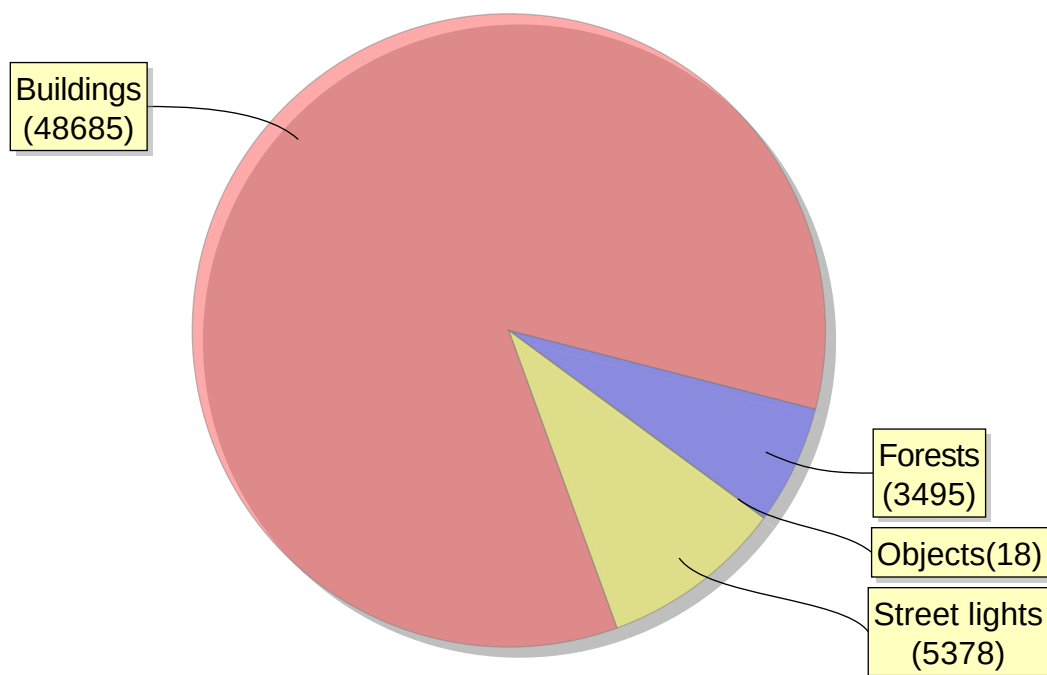
Settings:

Output mode: Xplane 10
Facade set: OSM2XP facades red roofs
Facade L.O.D: 50000
Hard buildings: true
Package facades files: true

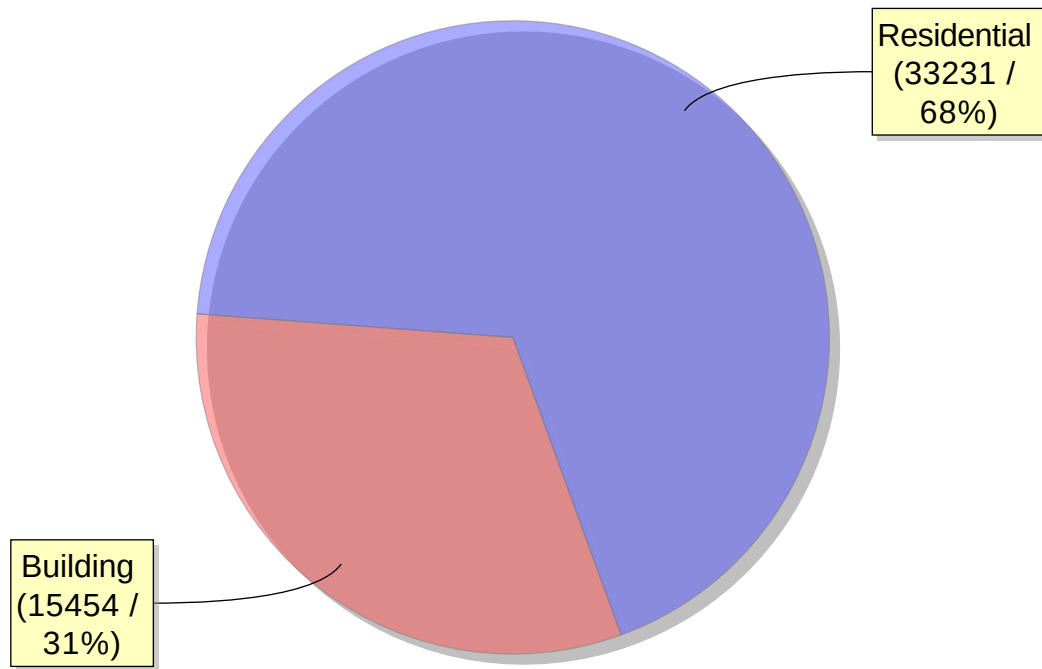
Global stats:

Number of generated buildings: 48685
Number of generated forests: 3495
Number of generated objects: 18
Number of generated streetLights: 5378

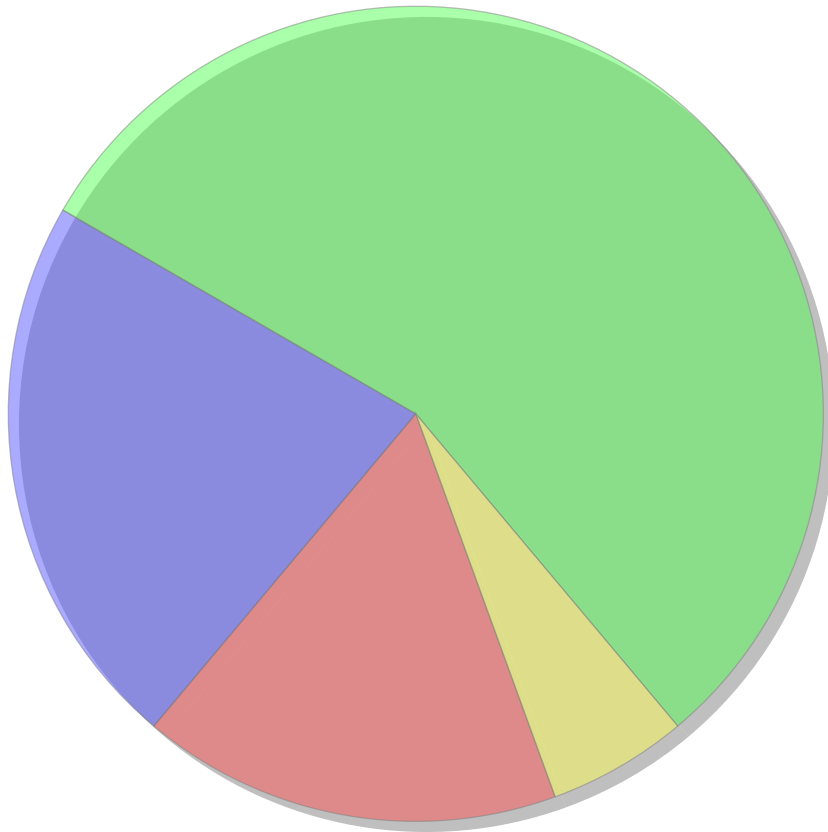
Generated items



Buildings/houses repartition

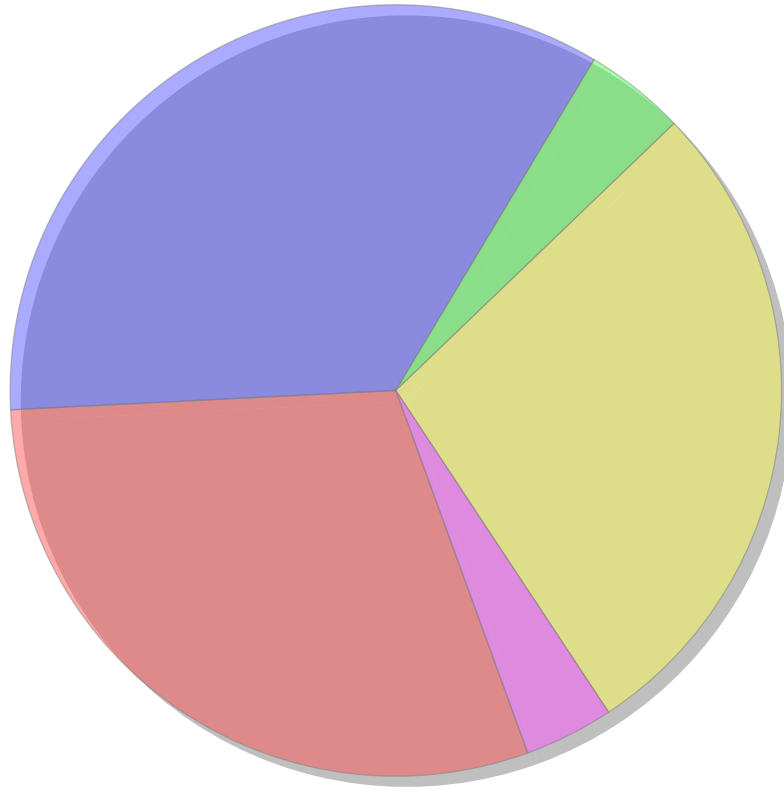


Objects files



- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (3 / 16%)
- opensceneryx/objects/buildings/marine/lighthouses/1.obj (4 / 22%)
- opensceneryx/objects/buildings/industrial/cranes/1.obj (10 / 55%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (1 / 5%)

Forests files



- opensceneryx/forests/trees/europe/continental/broad_leaf.for (1040 / 29%)
- opensceneryx/forests/trees/europe/continental/conifer.for (1202 / 34%)
- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (148 / 4%)
- opensceneryx/forests/trees/europe/continental/mixed.for (974 / 27%)
- opensceneryx/forests/trees/europe/continental/heathland.for (131 / 3%)