

Osm2xp recap stats of file D:\ X-plane 10\RU.osm.pbf

Generated by osm2xp 2.0.2 , 3 2012 10:11:52

Settings:

Output mode: Xplane 10

Facade set: OSM2XP facades red roofs

Facade L.O.D: 50000

Hard buildings: true

Package facades files: true

Global stats:

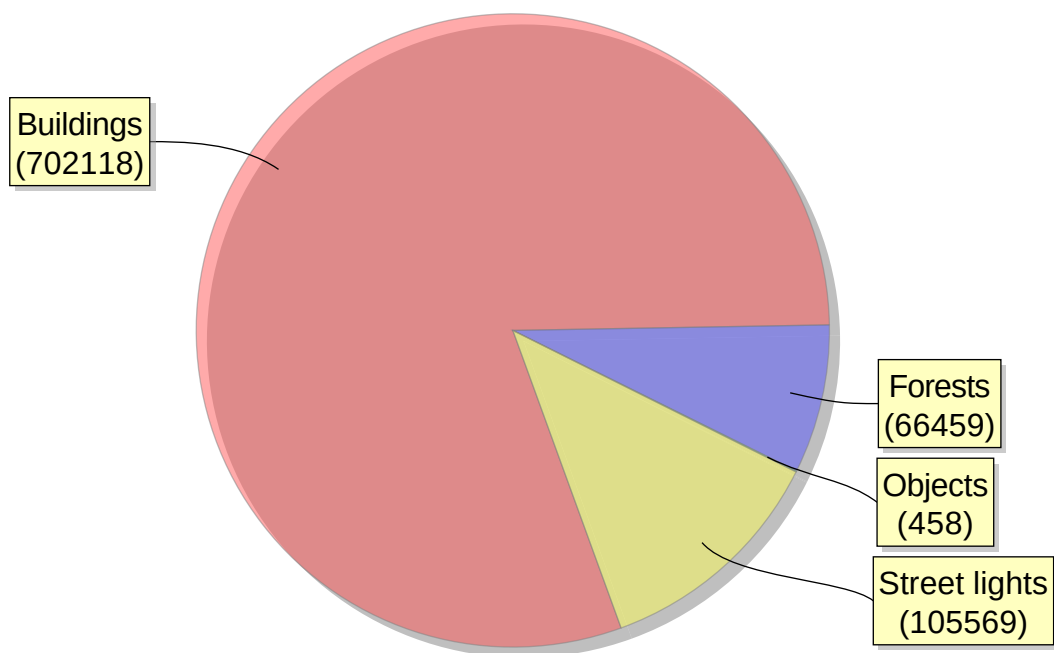
Number of generated buildings: 702118

Number of generated forests: 66459

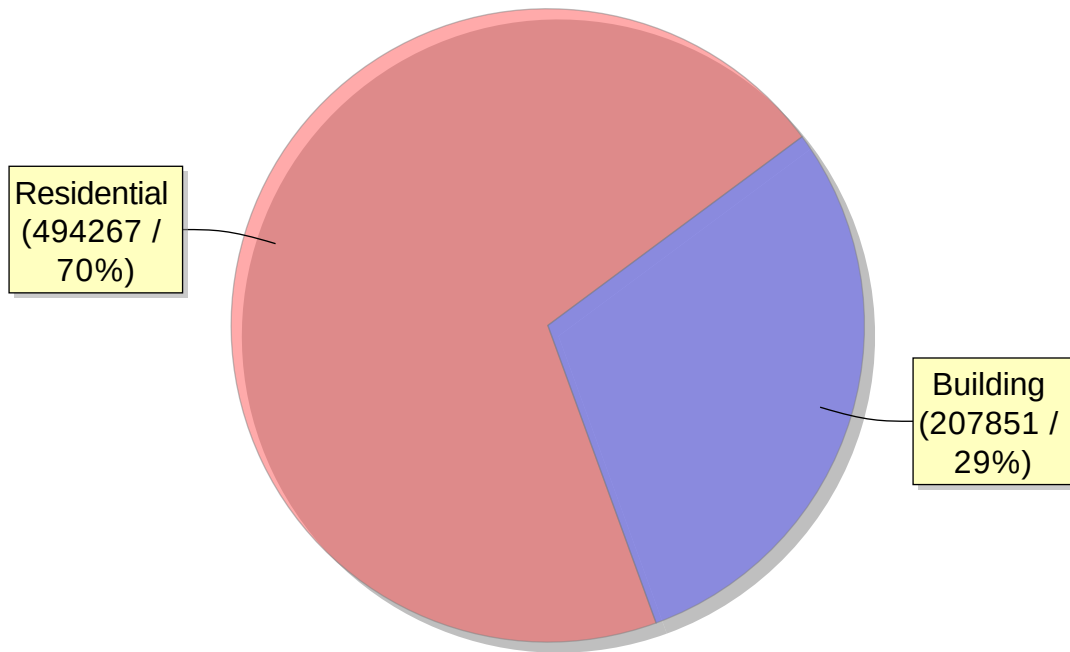
Number of generated objects: 458

Number of generated streetLights: 105569

Generated items



Buildings/houses repartition

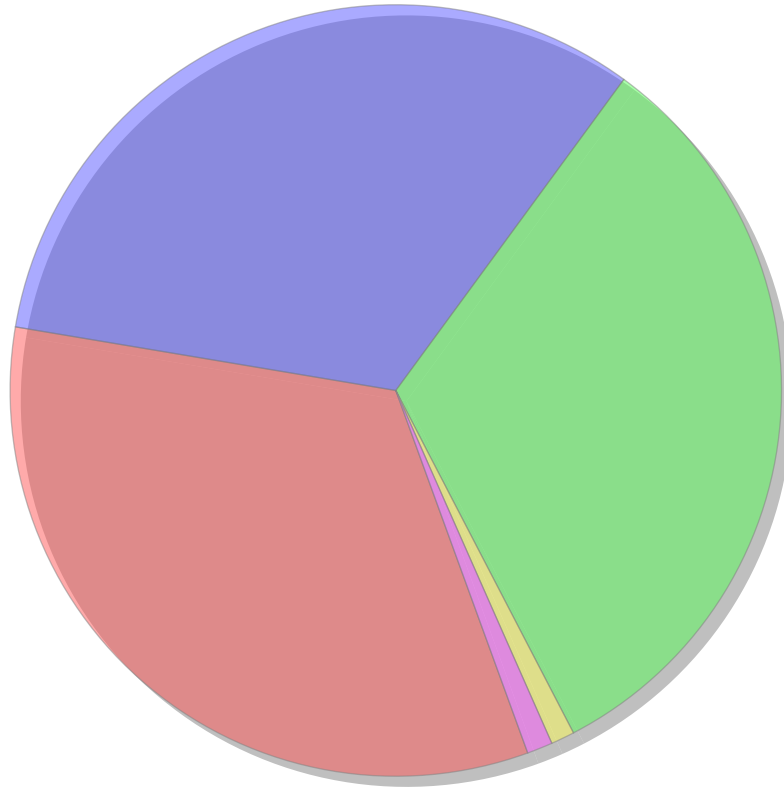


Objects files



- opensceneryx/objects/buildings/marine/lighthouses/1.obj (55 / 12%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/2.obj (133 / 29%)
- opensceneryx/objects/buildings/industrial/water_towers/cylindrical/1.obj (131 / 28%)
- opensceneryx/objects/buildings/industrial/cranes/1.obj (134 / 29%)
- opensceneryx/objects/buildings/industrial/wind_turbines/large.obj (5 / 1%)

Forests files



- opensceneryx/forests/trees/europe/continental/conifer.for (22060 / 33%)
- opensceneryx/forests/trees/europe/continental/broad_leaf.for (21553 / 32%)
- opensceneryx/forests/trees/europe/continental/mixed.for (21476 / 32%)
- opensceneryx/forests/trees/europe/continental/sclerophyllous.for (659 / 0%)
- opensceneryx/forests/trees/europe/continental/heathland.for (711 / 1%)